



Teaching Guide

Identifying Data					2014/15
Subject (*)	Enxeñaría do Software	Code	614455103		
Study programme	Mestrado Universitario en Enxeñaría Matemática				
Descriptors					
Cycle	Period	Year	Type	Credits	
Official Master's Degree	1st four-month period	Second	Obligatoria	3	
Language	Spanish				
Prerequisites					
Department	MatemáticasTecnoloxías da Información e as Comunicaci3ns				
Coordinador	Andrade Garda, Javier	E-mail	javier.andrade@udc.es		
Lecturers	Andrade Garda, Javier	E-mail	javier.andrade@udc.es		
Web	www.usc.es/gl/centros/matematicas/materia.html?materia=75444&ano=64&idioma=1				
General description	Nesta materia ab3rdase a compresi3n b3sica dos principais paradigmas de desenvolvemento software e o estudo do paradigma de orientaci3n a obxectos (OO), buscando a capacidade de poñelo en operaci3n.				

Study programme competences

Code	Study programme competences

Learning outcomes

Subject competencies (Learning outcomes)	Study programme competences

Contents

Topic	Sub-topic

Planning

Methodologies / tests	Ordinary class hours	Student?s personal work hours	Total hours
Personalized attention	0		0

(*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

Methodologies

Methodologies	Description

Personalized attention

Methodologies	Description

Assessment

Methodologies	Description	Qualification

Assessment comments

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Sources of information

Basic
Complementary



Recommendations
Subjects that it is recommended to have taken before
Subjects that are recommended to be taken simultaneously
Subjects that continue the syllabus
Other comments

(*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.