		Teaching C	Buide			
	Identifyir	ng Data			2017/18	
Subject (*)	Robotics			Code	614G01098	
Study programme	Grao en Enxeñaría Informática					
		Descripto	ors			
Cycle	Period	Year		Туре	Credits	
Graduate	2nd four-month period	Fourth		Optativa	6	
Language	English					
Teaching method	Face-to-face					
Prerequisites						
Department	Computación					
Coordinador	Santos Reyes, Jose E-mail jose.santos@udc.es					
Lecturers	Becerra Permuy, Jose Antonio E-mail jose.antonio.becerra.permuy@udc.es			cerra.permuy@udc.es		
	Bellas Bouza, Francisco Javier			francisco.bellas	@udc.es	
	Santos Reyes, Jose jose.santos@udc.es				lc.es	
Web						
General description	This course is focused in the mai	in concepts of auto	nomous robotic	cs, emphasizing the au	tomatic design of control	
	strategies. The specific contents range from the classical control approaches to the newest based on computational					
	intelligence principles, like artificial neural networks, evolutionary algorithms and reinforcement learning.					

	Study programme competences
Code	Study programme competences
A21	Coñecemento e aplicación dos principios fundamentais e técnicas básicas dos sistemas intelixentes e a súa aplicación práctica.
A42	Capacidade para coñecer os fundamentos, paradigmas e técnicas propias dos sistemas intelixentes, e analizar, deseñar e construír
	sistemas, servizos e aplicacións informáticas que utilicen as ditas técnicas en calquera ámbito de aplicación.
A43	Capacidade para adquirir, obter, formalizar e representar o coñecemento humano nunha forma computable para a resolución de
	problemas mediante un sistema informático en calquera ámbito de aplicación, particularmente os relacionados con aspectos de
	computación, percepción e actuación en ambientes ou contornos intelixentes.
A45	Capacidade para coñecer e desenvolver técnicas de aprendizaxe computacional e deseñar e implementar aplicacións e sistemas que as
	utilicen, incluídas as dedicadas á extracción automática de información e coñecemento a partir de grandes volumes de datos.
B1	Capacidade de resolución de problemas
В3	Capacidade de análise e síntese
В9	Capacidade para xerar novas ideas (creatividade)
C2	Dominar a expresión e a comprensión de forma oral e escrita dun idioma estranxeiro.
C6	Valorar criticamente o coñecemento, a tecnoloxía e a información dispoñible para resolver os problemas cos que deben enfrontarse.
C8	Valorar a importancia que ten a investigación, a innovación e o desenvolvemento tecnolóxico no avance socioeconómico e cultural da
	sociedade.

Learning outcomes				
Learning outcomes S		Study programme		
		competences		
Know the problems to tackle when an autonomous robotic control system is developed	A21	В3	C6	
	A42		C8	
	A45			
Develop an autonomous control system for its operation in a real environment	A21	B1	C8	
	A43	В3		
	A45	В9		
Know the problems of knowledge representation in autonomous robotics	A43	В9	C2	
			C6	
			C8	

Know the problems of sensing and actuation in systems that operate in the real world and real time	A42	B1	C2
	A45	В9	C8
Know the non-resolved problems in autonomous robotics	A21	В9	C2
	A42		C6
			C8

Contents				
Topic	Sub-topic Sub-topic			
Introduction to autonomous robotics	¿What is an autonomous robot?			
	History			
	Sensors and actuators			
	Behaviors			
	Planning			
	Learning and evolution			
Elements of a robotic system	Robotic system			
	Actuators and effectors			
	Sensors			
	Control architectures			
Behavior-based robotics	Antecedents			
	Classical control architectures			
	Control architectures			
Knowledge-based robotics	Knowledge			
	Traditional deliberative robotics			
	Navigation			
Hybrid approximations	Main hybrid architectures			
	Cognitive robotics			
Evolutionary robotics	Evolutionary algorithms			
	Application to robotics			
Learning in autonomous robotics	Learning in classifier systems			
	Reinforcement learning: Q-learning			

	Planning			
Methodologies / tests	Competencies	Ordinary class	Student?s personal	Total hours
		hours	work hours	
Laboratory practice	A21 A42 A43 A45 B1	21	21	42
	В9			
Supervised projects	B3 C2 C6 C8	0	30	30
Oral presentation	A21 B3 C2 C6	4	28	32
Guest lecture / keynote speech	C6 C8	21	21	42
Personalized attention		4	0	4
(*)The information in the planning table is fo	r guidance only and does not t	take into account the	heterogeneity of the stud	dents.

Methodologies			
Methodologies	Description		
Laboratory practice	Lab. sessions in which the teachers will explain the robotic platform and its development software in detail. Moreover, during		
	these sessions, the students must perform the design, implementation and validation of the supervised projects under the		
	supervision of a teacher.		

Supervised projects	Programming exercises that must be developed using the selected robotic platform. These exercises will be carried out in an	
	autonomous way and their progress will be supervised by the teachers	
Oral presentation	Theoretical work about a specific topic from the contents that will be orally presented and discussed with other students	
Guest lecture /	Oral exposition by the teachers of the theory of the subject.	
keynote speech		

	Personalized attention			
Methodologies	Description			
Oral presentation	During the lab practices and tutorials, the student can consult the teacher all the doubts that appear about the realization of the			
Supervised projects	formulated practical problems or about the use of the simulator or the real robot.			
Laboratory practice				
	Supervised projects: It is recommendable the use of a personal assistance in these activities to resolve conceptual doubts or			
	procedures than can appear during the resolution of the practical problems. Also, the personal assistance will be focused on in			
	the explanation, by the student, of the proposed solution.			
	Oral presentation: the students' progress in their theoretical work must be supervised by the teachers, both in terms of			
	contents and format.			

		Assessment	
Methodologies	Competencies	Description	Qualification
Oral presentation	A21 B3 C2 C6	The oral presentation, the participation in the discussion and the written inform will be considered in the final mark. It is mandatory to pass this methodology independently in order to pass the whole subject.	40
Supervised projects	B3 C2 C6 C8	Different programming projects will be proposed along the course that must be carried out in an autonomous way by the student and that will be presented and explained to the teachers afterwards. It is mandatory to pass this methodology independently in order to pass the whole subject.	50
Guest lecture / keynote speech	C6 C8	The attendance to the keynote speeches will be considered in the final mark	5
Laboratory practice	A21 A42 A43 A45 B1 B9	The attendance to the laboratory classes will be considered in the final mark	5

## Assessment comments

Evaluation of this course is based on independently overcoming the two main methodologies: supervised projects and oral presentation. The first one focuses on the practical demonstration of the knowledge and skills acquired to solve problems in autonomous robotics, and the second one in the completion and presentation of a paper on a specific topic within theoretical agenda. Thus, if the student does not pass the subject in the ordinary call, he / she shall repeat all activities that were not passed in the extraordinary call. As an example, if a student passed the oral presentation but failed the supervised projects, he / she shall repeat these. Students with part-time enrollment can displace the 5% of the qualification of the attendance to the other activities, both in theory and in practice, in case they can not regularly attend classes. This change in the qualification methodology shall be applied to teachers of the subject at the beginning of the course.

Sources of information		
Basic	- Santos, J., Duro, R.J. (2005). Evolución Artificial y Robótica Autónoma. RA-MA	
	- Arkin, R.C. (1998). Behavior Based Robotics. MIT Press	
	- Mataric, Maja J. (2007). The Robotics Primer. MIT Press	
	- Bekey, A. (2005). Autonomous Robots. MIT Press	



Complementary	- Santos, J. (2007). Vida Artificial. Realizaciones Computacionales. Servicio Publicaciones UDC	
	- Nolfi, S., Floreano, D. (2000). Evolutionary Robotics. MIT Press	
	Floreano, D. and Mattiussi, C. (2008). Bio-Inspired Artificial Intelligence. Tema 7. MIT Press	
	- Pfeifer, R. and Scheier, C. (1999). Understanding Intelligence. MIT Press	
	- Salido, J. (2009). Cibernética aplicada. Robots educativos. Ra-Ma	
	- Sutton, R.S., Burton A.G. (1998). Reinforcement Learning. MIT Press	
	- Thurn, S., Burgard, W., Fox, D. (2005). Probabilistic Robotics. MIT Press	

Recommendations
Subjects that it is recommended to have taken before
Intelligent Systems/614G01020
Knowledge Representation and Automatic Reasoning/614G01036
Intelligent Systems Development/614G01037
Machine Learning/614G01038
Subjects that are recommended to be taken simultaneously
Subjects that continue the syllabus
Other comments

(\*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.