

Teaching Guide							
Identifying Data			2019/20				
Subject (*)	Descriptive Geometry			Code	670G01004		
Study programme	Grao en Arquitectura Técnica						
		Desci	riptors				
Cycle	Period	Ye	ear	Туре	Credits		
Graduate	1st four-month period	Fi	rst	Basic training	6		
Language	Spanish		· · ·				
Teaching method	Face-to-face						
Prerequisites							
Department	Expresión Gráfica Arquitectónica						
Coordinador	Fernández Álvarez, Ángel José		E-mail	angel.fernandez.a	z.alvarez@udc.es		
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General description	Descriptive Geometry aims geom	netric rationaliza	ation of space issu	es. In the academic field	, this is the unit that serves as a		
	base for other specialized graphi	cs disciplines s	uch as Architectur	al Graphic Expression, T	opography and Technical		
	Projects and the use of Compute	r Aided Design	and Computer Gr	aphics.			
	In the professional field, being ab	le to read and	understand constr	uction plans is a basic sk	till in order to execute the work		
	properly.						
	This implies a knowledge of of re	epresentation m	nethodology, whos	e base is the Descriptive	e Geometry. In the field of writing		
	technical projects, Descriptive Ge	eometry provide	es the academic tr	aining of the necessary s	patial vision for the creation of		
	the three dimensional final solution. Through plans and sketches, this course provides the theoretical foundation basics of						
	the different representation systems. This, as well as providing students with the capability to develop their creativity and						
	imagination, are the reasons why this course is an essential pillar in the Degree in Engineering Building. Furthermore, the						
	contribution to professional practice is clear, in terms of representation, resolution and restitution of any space or						
	3D-element in the field of construction.						

Study programme competences / results		
Code	Study programme competences / results	
A2	Adquirir os coñecementos fundamentais sobre os sistemas e aplicacións informáticas específicos e xerais utilizados no ámbito da	
	edificación.	
A6	Coñecer e aplicar os distintos sistemas de representación así como as técnicas e procedementos de expresión gráfica aplicados á	
	edificación e ás construcións arquitectónicas.	
B1	Capacidade de análise e síntese.	
B3	Capacidade para a procura, análise, selección, utilización e xestión da información.	
B4	Coñecementos de informática relativos ao ámbito de estudo.	
B5	Capacidade para a resolución de problemas.	
B7	Capacidade de traballo en equipo.	
B8	Capacidade para traballar nun equipo de carácter interdisciplinario.	
B12	Razoamento crítico.	
B14	Aprendizaxe autónomo.	
B16	Capacidade de aplicar os coñecementos na práctica.	
B17	Creatividade e innovación.	
B25	Hábito de estudo e método de traballo.	
B27	Capacidade de comunicación a través da palabra e da imaxe.	
C1	Adequate oral and written expression in the official languages.	
C3	Using ICT in working contexts and lifelong learning.	
C4	Acting as a respectful citizen according to democratic cultures and human rights and with a gender perspective.	
C5	Understanding the importance of entrepreneurial culture and the useful means for enterprising people.	



C6	Acquiring skills for healthy lifestyles, and healthy habits and routines.
C7	Developing the ability to work in interdisciplinary or transdisciplinary teams in order to offer proposals that can contribute to a sustainable
	environmental, economic, political and social development.
C8	Valuing the importance of research, innovation and technological development for the socioeconomic and cultural progress of society.
C9	Ability to manage times and resources: developing plans, prioritizing activities, identifying critical points, establishing goals and
	accomplishing them.

Learning outcomes			
Learning outcomes	Study	y progra	imme
	con	npetenc	es/
		results	
Understanding the geometry as a graphic model able to establish spatial relationships that allow understanding, description	A6	B1	C1
and control of construction and architectural forms.		B4	C3
		B7	C6
		B12	C7
		B14	C8
		B25	
Knowing and applying graphical representations used in building and architecture through different systems, procedures and	A2	B1	C1
techniques.	A6	B4	C3
		B7	C6
		B12	C8
		B14	
		B16	
		B25	
		B27	
Identifying and understanding spatial relationships and the connection between the real sensible space and geometric space	A6	B1	C1
represented.		B4	C3
		B7	C5
		B12	C6
		B14	C8
		B25	
Knowing the theoretical foundations of the different systems of graphic representation by applying them in building and	A6	B1	C1
architecture.		B4	C3
		B12	C6
		B14	C8
		B16	
		B25	
		B27	
Knowing the main bodies and geometric surfaces in constructive and architectural applications, both in terms of mathematical	A2	B1	C1
concept as analysis and graphical representation in major systems.	A6	B3	C3
		B4	C4
		B5	C6
		B7	C8
		B12	
		B14	
		B16	
		B25	
		B27	



Developing the ability known as "spatial imagination" so the student can "think space"	A2	B1	C1
(three-dimensional), an object represented in the plane (two dimensions), as well as being able to represent in the plane what	A6	B3	C3
has been previously imagined in space.		B4	C6
		B5	C7
		B7	C8
		B12	
		B14	
		B16	
		B17	
		B25	
		B27	
Knowing the complements of plane, spatial or projective geometry in general, necessary for the theoretical development of	A6	B1	C1
the course.		B3	C3
		B4	C6
		B7	C8
		B12	
		B14	
		B17	
		B25	
	4.0	B27	01
Representation Systems in Building	AO	B4	
		B5	C4
		B8	C5
		B12	C6
		B14	C7
		B16	C8
		B25	
		B27	
Knowing and applying methods and paths of Representation Systems used in Building and Architecture.	A2	B1	C1
	A6	B3	C3
		B4	C4
		B5	C5
		B8	C6
		B14	C7
		B16	C8
		B25	
		B27	
Developing habits of clarity, simplicity and precision and the ability of understanding, analysing and synthesising knowledge	A6	B1	C1
and application of methods and paths of representation systems.		B3 B3	03
		Б4 Б <i>г</i>	
		R8	60
		B12	C7
		B14	C8
		B16	C9
		B25	
		B27	



Learning to evaluate the solution of chosen paths using logical, coherent and technical criteria.	A6	B1	C1
		B4	C3
		B5	C4
		B8	C5
		B12	C6
		B14	C7
		B16	C8
		B25	
		B27	
Applying the methods and layouts of each of the studied Representation systems to the resolution of practical exercises.	A6	B1	C1
		B3	C3
		B4	C4
		B5	C5
		B8	C6
		B12	C7
		B14	C8
		B16	C9
		B25	
		B27	
Representing the primary geometric snapes in any position in space.	A2	B1	C1
	Ab	B5	
		B8	C5
		B12	C6
		B14	C7
		B16	C8
		B25	00
		B27	
Solving positional problems of intersections, parallelism, perpendicularity and metrical problems of distances and angles	A6	B1	C1
determination between various geometric elements.		B3	C3
		B4	C4
		B5	C5
		B8	C6
		B14	C7
		B16	C8
		B25	
		B27	
Representing simple geometric shapes in different systems with special emphasis on the representation of elements and	A6	B1	C1
architectural, constructive or in any builgin applications.		B3	C3
		B4	C4
		B5	C5
		B10	00
		B12	
		D14	υð
		D10 P17	
		B25	
		B20	
		וצט	



Knowing the general principles of the Shadow Theory as geometric rationalization of the luminous phenomenon in the different	A2	B1	C1
systems of representation of architectural application.	A6	B4	C3
		B5	C4
		B8	C5
		B12	C6
		B14	C7
		B16	C8
		B25	
		B27	
Applying the figured planes system (topographic projection) to graphic resolution of roofs, to the representation of the terrain	A2	B1	C1
and the resolution of topographies modified in the execution of earthworks and roads.	A6	B4	C3
		B5	C4
		B8	C5
		B14	C6
		B16	C7
		B25	C8
		B27	
Assessing the graphical representation in aspects of communication and reflection.	A6	B1	C1
		B3	C3
		B4	C4
		B8	C5
		B12	C6
		B14	C7
		B17	C8
		B25	
		B27	

	Contents
Торіс	Sub-topic
Thematic Block I. DIHEDRAL REPRESENTATION SYSTEM:	Lesson 1. Introduction. Basics.
FUNDAMENTALS AND POSITIONAL PROBLEMS	
	Lesson 2. Fundamentals. Representation of point, line and plane.
	Lesson 3. Spatial basic geometric relations. Parallelism.
	Lesson 4. Intersections.
	Lesson 5. Perpendicularity
Thematic Block II DIHEDRAL REPRESENTATION SYSTEM: GRAPHICS METHODS AND METRIC PROBLEMS.	Lesson 6. Geometric Procedures (I): Change of planes of projection.
	Lesson 7. Geometric Procedures (II): Rotations.
	Lesson 8. Geometric Procedures (III): Plans' Abatment.
	Lesson 9. Distances.
	Lesson 10. Angles.



Thematic Block III DIHEDRAL REPRESENTATION SYSTEM:	Lesson 11. Representation of surfaces.
ANALYSIS AND REPRESENTATION OF SURFACES	
	Lesson 12. Regular polyhedra.
	Lesson 13. Radiating polyhedra: Pyramid and Prism.
	Lesson 14. Radiated Quadrics: Cone and Cylinder.
	Lesson 15. Representation of the Sphere.
Thematic Block IV. DIHEDRAL REPRESENTATION	Lesson 16. Intersection of surfaces. Methods.
SYSTEM:	
INTERSECTION OF SURFACES AND THEORY OF	Lesson 17. Architectural applications: vaults, domes and lunettes.
SHADOWS	
	Lesson 18. Shadow Theory applied to Diedral System.
Thematic Block V FIGURED PLANS SYSTEM	Lesson 19. Introduction. Fundamentals.
(TOPOGRAPHICAL PROJECTION): FUNDAMENTALS	
	Lesson 20. Representation of the plane.
	Lesson 21. Positional Problems: parallelism, perpendicularity, intersections.
	Lesson 22. Abatments. Metrical problems: distances and angles.
	Lesson 23. Representation of geometric surfaces.
Thematic Block VI FIGURED PLANS SYSTEM	Lesson 24. Graphical resolution of roofs.
(TOPOGRAPHICAL PROJECTION): APPLICATIONS IN	
BUILDING. ROOFS. LAND REPRESENTATION.	Lesson 25. Topographical and interventions surfaces on the ground: earthworks and
	road layout.

Planning				
Methodologies / tests	Competencies /	Teaching hours	Student?s personal	Total hours
	Results	(in-person & virtual)	work hours	
Guest lecture / keynote speech	A2 A6 B1 B4 B8 B12	27	42	69
	B14 B27 C1 C3 C4			
	C5 C6 C8			
Problem solving	A2 A6 B1 B3 B4 B5	27	45	72
	B7 B8 B16 B25 B27			
	C1 C3 C4 C5 C6 C7			
	C8 C9			
Objective test	A2 A6 B1 B4 B5 B12	6	0	6
	B16 B17 B27 C1 C3			
	C4 C5 C6 C7 C8 C9			
Personalized attention		3	0	3
(*)The information in the planning table is for guida	nce only and does not	take into account the l	neterogeneity of the stu	udents.

Methodologies		
Methodologies	Description	
Guest lecture /	Oral and graphic presentation in the classroom supplemented by the optional use of audiovisual media and ICT as well as the	
keynote speech	introduction of questions to students in order to transmit knowledge and facilitate learning.	
Problem solving	Students will face situation where they will solve a particular problem with multiple solutions using the knowledge we have	
	worked in the lecture. Within this dynamic, interactive personalized attention will take place.	



Objective test	Graphic test for the assessment of learning, whose distinctive feature is the ability to determine whether the answers are
	correct or not. It is a measuring element that allows to assess knowledge, abilities, skills, performance, attitudes, intelligence,
	etc. It is applicable for both diagnostic, formative and summative evaluation.

Personalized attention				
Methodologies	Description			
Problem solving	The needs and questions of the students related to the study or similar topics with the course will be adressed, while giving them orientation, support and motivation throughout the learning process.			

Assessment					
Methodologies	Competencies /	Description	Qualification		
	Results				
Objective test	A2 A6 B1 B4 B5 B12	Graphic test for the assessment of learning, whose distinctive feature is the ability to	100		
	B16 B17 B27 C1 C3	determine whether the answers are correct or not. It is a measuring element that			
	C4 C5 C6 C7 C8 C9	allows to assess knowledge, abilities, skills, performance, attitudes, intelligence, etc. It			
		is applicable for both diagnostic, formative and summative evaluation.			

## Assessment comments

There will be three tests of similar during the semester. They will present similar characteristics to the exercises developed in the interactive classes and that will serve to evaluate through a process of continuous evaluation.

The first test will cover the contents of blocks I and II (items 1 to 10) corresponding to the Dihedral System.

The second test will cover the contents of blocks III and IV (items 11 to 18) corresponding to the Dihedral System.

The third test will cover the contents of blocks V and VI (items 19 to 25) corresponding to the Figured Plans System-Topographical

## Representation.OBSERVATIONS

## OBSERVATIONS

It is considered compulsory to attend both the lectures ("TEORÍA"/THEORY) and the interactive classes ("PRÁCTICA"/PRACTICE) so that students must meet minimum attendance requirements in order to be able to attend the tests. This minimum attendance will be 80% of all the lectures.

The three scoring tests will be scored out of 10 points each. The overall final grade of these tests will be obtained by adding up the grades of each one of them and dividing this sum by three. It is stated that in order to be able to be eligible to get the average done, the minimum qualification in each of the tests must be 5 points out of 10, except in the first test corresponding to the Diédrico System (items 1 to 10) in which the minimum qualification for average may be 3.5 points out of 10.

In addition to attendance, participation and carrying out supervised work, the necessary tests may be carried out in order to adequately assess the degree of assimilation of the conceptual and procedural contents of the subject.

The student who achieves an overall average grade of 5 points or higher (out of 10) in the sum of the three scoring tests will exceed the subject without taking part in the final exam.

Students who do not reach the minimum overall grade of 5 points must be submitted to the official Final Exam of the subject to be held at the end of the corresponding term (First Call) according to official calendar approved in School Board.

The grade from the passed partial tests will be saved but by complete systems. This condition is considered linked to the corresponding academic year and therefore these passing grades will be kept for the First Chance (January) and Second Opportunity (July) but exclusively during the current course and it will not be kept for later academic years.

The correction of the exercises of the scoring tests and the final exams and the subsequent revision of them will be done by the teacher responsible for teaching the subject in the group to which the student belongs.

IMPORTANT NOTE. In order for the student to have a passing grade in the final exams he must obtain an overall average grade of 5 points or higher in the sum of the proposed exercises but it will be mandatory to score in the exercises corresponding to the Dihedral System and in the Topographical Projection System. A grading of 0 will cause the failing of the course.

Sources of information



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	perspectives. Exercicis. Edicións UPC
	- COBOS GUTIERREZ, Carlos (2001). Geometría para Ingenieros. Tomo I: Representación Diédrica. Tébar
	- COBOS GUTIERREZ, Carlos (2009). Geometría para Ingenieros. Tomo II: Sistema de Planos Acotados. Tébar
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	- TAIBO FERNÁNDEZ, Ángel (2007). Geometría descriptiva y sus aplicaciones. Tomo II. Curvas y Superficies. Tébar
Complementary	- IZQUIERDO ASENSI, F. (2002). Construcciones Geométricas.
	- IZQUIERDO ASENSI, F. (2005). Fórmulas y Propiedades Geométricas.
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	- RENDÓN GÓMEZ, Álvaro (2016). Geometría paso a paso. Vol. I. Elementos de Geometría Métrica y sus
	aplicaciones en Arte, Ingeniería y Construcción. Editorial Tébar Flores

Recommendations		
Subjects that it is recommended to have taken before		
Subjects that are recommended to be taken simultaneously		
Architectural Graphic Expression I/670G01008		
Subjects that continue the syllabus		
Geometry of Illustrations/670G01018		
Other comments		
By addressing the basics of graphical representation, it is recommended to study the subject of Descriptive Geometry prior or simultaneous to other		
subjects in the area of Architectural Graphic Expression. Prerequisites. It is recommended to have studied the subject of Technical Drawing in high		
school or equivalent training as it is considered that the student must be accustomed to using conventional instruments of graphical representation.		
They also should know the most basic aspects of the different systems of representation, especially Diedric System  and  basic flat		

geometry layouts (polygons, conic sections, elementary trigonometry, etc.).

(\*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.