UNIVERSIDADE DA CORUÑA

Teaching Guide				
Identifying Data				2020/21
Subject (*)	HPC on the Cloud		Code	614473106
Study programme	Mestrado Universitario en Computación de Altas Prestacións / High Performance Computing (Mod. Presencial)			
Descriptors				
Cycle	Period	Year	Type	Credits
Official Master's Degree	1st four-month period	First	Optional	6
Language	SpanishGalicianEnglish			
Teaching method	Hybrid			
Prerequisites				
Department	Departamento profesorado másterEnxeñaría de Computadores			
Coordinador	Pardo Martínez, Xoán Carlos	E-mail	xoan.pardo@udc.es	
Lecturers	Pardo Martínez, Xoán Carlos	E-mail	xoan.pardo@udc.es	
Web	aula.cesga.es/courses/MASTERHPC7			
General description	For several years, the use of parallel computing architectures was a fundamental aspect that allowed the development of important areas in multiple fields of basic and applied science. However, the high cost of traditional parallel systems limited its use practically to large industries and research centers. The use of low-cost computer networks, as well as computing using connected infrastructures through the Internet, has been a practical and cheap alternative to large systems for some time. Thus, Cloud computing has emerged as a paradigm of distributed computing that changes the way we use computers, allowing a transparent, safe and cheap access to huge computational resources from anywhere in the world. The main objective of this subject is to introduce the Cloud Computing model, and how the field of High Performance Computing can use the cloud to deal with problems that, until now, were restricted to be solved in large supercomputers. You will see different examples of how it is possible to solve problems in the field of High Performance Computing using distributed services and resources accessible in the cloud.			

Contingency plan	1. Modifications to the contents No modifications 2. Methodologies *Teaching methodologies that are maintained All *Teaching methodologies that are modified None. The subject is already designed for face-to-face and distance learning, so it is not necessary to make any changes to adapt it to a distance learning context. 3. Mechanisms for personalized attention to students Asynchronous communication on demand (email, instant messaging, video call) Synchronous weekly communication during official teaching hours or, exceptionally, at times previously agreed with students (videoconference) Online course (materials, videos, bibliography, forums, etc.) hosted on an e-learning platform typically updated on a weekly basis In each case the appropriate tools recommended by the coordination of the master will be used (e.g. Teams, Slack, Moodle, Aula Cesga, Stream) 4. Modifications in the evaluation No modifications *Evaluation observations: All the conditions and percentages established in the Teaching Guide are maintained 5. Modifications to the bibliography or webgraphy No modifications

Study programme competences	
Code	Study programme competences
A1	CE1 - Define, evaluate and select the most appropriate architecture and software to solve a problem
A6	CE6 - Know the available tools for the distributed systems computing
B2	CB7 - The students have to know how to apply the acquired knowledge and their capacity to solve problems in new or hardly explored environment inside wider contexts (or multidiscipinary) related to its area of development
B5	CB10 - The students have to possess learning skills that allows them to continue to study in a mainly self-driven or autonomous manner
B6	CG1 - Be able to search and select useful information to solve complex problems, using the bibliographic sources of the field
C1	CT1 - Use the basic technologies of the information and computing technology field required for the professional development and the long-life learning

Learning outcomes

Learning outcomes	Study programme competences		
The student will know the basics of cloud computing and service virtualization.	AJ6		
The student will know and learn to use the basic services provided by the main Cloud public providers.	AJ1 AJ6		CJ1
The student will know and know how to apply the main paradigms of distributed programming used in Cloud computing.	AJ1 AJ6	BJ2	CJ1
The student will know and learn to use the services and resources available in the cloud to prepare and execute applications in the field of high performance computing.	AJ6		CJ1
The student will acquire the necessary skills for the search, selection and management of resources (bibliography, software, etc.) related to Cloud computing in the field of high performance computing.		BJ5 BJ6	

Contents	
Topic	Sub-topic
Introduction to Cloud Computing	
Cloud Computing services: virtual clusters	
Distributed processing models and frameworks	
Services for distributed processing in the cloud	

Planning				
Methodologies / tests	Competencies	Ordinary class hours	Student?s personal work hours	Total hours
Guest lecture / keynote speech	A1 A6	24	0	24
Laboratory practice	A1 A6 B2 B5 B6 C1	12	63	75
Supervised projects	B2 B5 B6	0	40	40
Objective test	A1 A6 B2 B6	2	0	2
Personalized attention		9	0	9
(*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.				

Methodologies	
Methodologies	Description
Guest lecture / keynote speech	In which the content of each topic is exposed. The student will have all the supporting material in advance (notes, slides, articles, etc.).
Laboratory practice	The students will resolve diverse problems which allow them to practice the topics introduced in the keynote lectures.
Supervised projects	The subject of an individual assignment will be agreed with the teacher and the student will elaborate it more deeply in an autonomous way.
Objective test	At the end of the term there will be an exam on the contents of the subject. The topics discussed in the theoretical and practical classes will be evaluated in this exam.

Personalized attention	
Methodologies	Description

Supervised projects Laboratory practice	The personalized attention during the laboratory practices will serve to guide and check the students' work following the indications they were given. To carry out the supervised assignments, students will be given the necessary initial indications and bibliographic references for consultation. During the elaboration, their progress will be monitored to offer additional guidelines to ensure the quality of the result according to predefined criteria. Every teacher will provide a tutorial schedule to resolve students' questions related to the topics of the subject. Students will be encouraged to take advantage of the tutorial sessions as a fundamental part of their learning process.

Assessment			
Methodologies	Competencies	Description	Qualification
Objective test	A1 A6 B2 B6	The test may contain multiple-choice questions, short answers or problems related to the contents covered in the subject	40
Supervised projects	B2 B5 B6	The supervised projects will be about some topic agreed between the student and the teacher. It will be evaluated the compliance with specifications, originality, personal contribution, methodology, rigour and presentation of the results.	20
Laboratory practice	A1 A6 B2 B5 B6 C1	It will be evaluated the degree of compliance with the specifications, methodology, rigour and presentation of the results.	40

Assessment comments
In order to pass the subject, the student has to get a total score of 5 or higher. Students that fail the subject can keep the marks of the labs and the supervised project in which they scored 5 or higher for the following year. Second opportunity (July) and extraordinary The evaluation will be the same as in the first opportunity. Students will have a second deadline before the final exam to submit failed practical assignments. Condition to be considered "Absent" Not handing in any assignments and not taking the exam. Fraud The fraud regulation of the UDC will be applied in case fraud was detected in any assignment or in the exam.

Sources of information	
Basic	- Erl T., Puttini R. and Mahmood Z. Cloud Computing, Concepts, Technology & Architecture (2013). Ed. Prentice-Hall.- White, T. Hadoop: The Definitive Guide, Storage and Analysis at Internet Scale, 4ª edición (2015). O'Reilly Media.- B. Chambers, M. Zaharia, "Spark: The Definitive Guide", O'Reilly, 2018
Complementary	- Foster, I. and Gannon, D.B. Cloud Computing for Science and Engineering (2017). The MIT Press. - Zaharia, M., Karau, H., Konwinski, A. y Patrick Wendell. Learning Spark: Lightning-Fast Big Data Analysis (2015), O'Reilly Media. - Karau, H., Warren, R,. High Performance Spark: Best Practices for Scaling and Optimizing Apache Spark, (2017). O'Reilly Media.- Foster, I. and Gannon, D.B. Cloud Computing for Science and Engineering (2017). The MIT Press.- Zaharia, M., Karau, H., Konwinski, A. y Patrick Wendell. Learning Spark: Lightning-Fast Big Data Analysis (2015), O'Reilly Media.- Karau, H., Warren, R,. High Performance Spark: Best Practices for Scaling and Optimizing Apache Spark, (2017). O'Reilly Media.

Recommendations
Subjects that it is recommended to have taken before
Parallel Programming/614473102
Subjects that are recommended to be taken simultaneously

High Performance Infrastructures/614473104
Subjects that continue the syllabus
Data Analytics with HPC/614473108
Other comments
Considering the strong interrelation between the theoretical and practical contents of the subject and the progressive introduction of new concepts closely related to each other, it is advisable a weekly review to make the most of the subject.An intensive use of online communication tools will be encouraged: videoconference, e-mail, chat, etc.