		Teaching Gu	ide			
	Identifying	Data			2020/21	
Subject (*)	Profesional Practice			Code	614473110	
Study programme	Mestrado Universitario en Computación de Altas Prestacións / High Performance Computir			ting (Mod. Presencial)		
		Descriptor	S			
Cycle	Period	Year		Туре	Credits	
Official Master's Degree	2nd four-month period	First		Obligatory	6	
Language	SpanishGalicianEnglish					
Teaching method	Face-to-face					
Prerequisites						
Department	Enxeñaría de Computadores					
Coordinador	Andrade Canosa, Diego		E-mail	diego.andrade@udc.es		
Lecturers	Andrade Canosa, Diego E-mail		E-mail	diego.andrade@udc.es		
Web	aula.cesga.es					
General description	The practices may be developed in	public institutions	, companies or	non-profit entities. Be	oth the Facultade de Informática	
	of the UDC and the Escola Técnica	a Superior de Ener	naría of the USC	C have a large group	of companies and collaborating	
	institutions through agreements for the realization of practices. In any case, there is a firm commitment from the coordinator					
	of the master to increase the list of collaborating organizations, so that the students of the degree always have the best and					
most up-to-date offer of internships.						
	Each student will have an academic tutor (teacher-tutor) to which he/she can turn to for any question, doubt or co			ny question, doubt or contingency		
	The company will assign a professional tutor who will be in charge of tutoring the student's work within the company. In					
	addition, it will issue a final report assessing the work of the student, following a standardized model, which will be taken					
	into account by the academic tutor	in the assessment	t.			
Contingency plan	Due to the special nature of this subject, the contingency plan will involve to reach an agreement with the company to					
	allow to the student to do the practice as telework.					

	Study programme competences / results
Code	Study programme competences / results
A8	CE8 - Be able to apply the acquired knowledge, capabilities and aptitudes to the profesional environment, planning, managing and
	evaluating project in the high performance computing field
B1	CB6 - Possess and understand the knowledge that give a baseline or opportunity to be original in the development and/or application of
	ideas, often in a research environment
B2	CB7 - The students have to know how to apply the acquired knowledge and their capacity to solve problems in new or hardly explored
	environment inside wider contexts (or multidiscipinary) related to its area of development
В3	CB8 - The students have to be able to integrate knowledge and face the complexity to make judgments from information, despite being
	partial and limited, includes reflexions about the social and ethical responsabilities linked to the application of their judgements and
	knowledge
B4	CB9 - The students have to be able to communicate their conclusions, their knowledge and the reasons that hold them to specialized and
	non specialized audience in a clear and unambiguous manner
B5	CB10 - The students have to possess learning skills that allows them to continue to study in a mainly self-driven or autonomous manner
B6	CG1 - Be able to search and select useful information to solve complex problems, using the bibliographic sources of the field
B8	CG3 - Be able to maintain and extend properly funded theoretical hypothesis to allow the introduction and exploitation of novel and
	advanced technologies in the field
B9	CG4 - Be able to plan and do research, development and innovation tasks in high performance computing related environments
B10	CG5 - Be able to work in teams, specially multidisciplinary, and do a proper time and people management and decision taking
C1	CT1 - Use the basic technologies of the information and computing technology field required for the professional development and the
	long-life learning
C2	CT2 - Estimulate the capacity to work in transdisciplinary and interdisciplinary teams to offer proposals that contribute to the contribute to
	the economical, social and political sustainable development



C3	CT3 - Be able to manage time and resources: develop plannings, priorize activities, identify criticism, establish and meet deadlines
C4	CT4 - Value the importance of research, innovation and the technological development in the socioeconomical and cultural advance of the
	society
C5	CT5 - Understand the importance of the enterpeneurship culture and know the resources available for entrepeneurs

Learning outcomes			
Learning outcomes	Stud	y progra	amme
	cor	npetenc	es/
		results	
Will have experience in the application of the acquired knowledge in real contexts	AJ8	BJ2	CJ1
		BJ3	CJ2
		BJ10	CJ3
Will be able to think about how professionals with more experience in real situations apply the knowledge acquired in the	AJ8	BJ1	CJ4
master		BJ5	CJ5
		BJ6	
Will have actual experience in decision making	AJ8	BJ4	CJ1
		BJ8	
		BJ9	
Will have experience in adapting to new circumstances in the workplace	AJ8	BJ1	CJ1
		BJ2	

	Contents
Торіс	Sub-topic
Os contidos desta materia estarán relacionados cos contidos	
dunha ou varias das materias do master e fomentarán que o	
estudante aplique os coñecementos, capacidades e aptitudes	
adquiridas no resto das materias á realidade profesional.	
Contents of this subject will be related to the contents of one	
or several subjects of the master and will encourage the	
student to apply the knowledge, skills and aptitudes acquired	
in the rest of the subjects to the professional reality.	

	Plannin	g		
Methodologies / tests	Competencies /	Teaching hours	Student?s personal	Total hours
	Results	(in-person & virtual)	work hours	
Student portfolio	B4 B6	10	0	10
Supervised projects	A8 B1 B2 B3 B4 B5	130	0	130
	B6 B8 B9 B10 C1 C2			
	C3 C4 C5			
Personalized attention		10	0	10
(*)The information in the planning table is fo	r guidance only and does not	take into account the l	neterogeneity of the stu	dents.

Methodologies			
Methodologies	Methodologies Description		
Student portfolio	Student portfolio Periodic and final reports describing the work made by the student during its professional practice.		
Supervised projects	Professional practice made by the student in the destination company.		

	Personalized attention
Methodologies	Description



Supervised projects	The student will be professionally mentored by a professional mentor and academically mentored by an academic mentor.

Assessment			
Methodologies	Competencies /	Description Qua	
	Results		
Supervised projects	A8 B1 B2 B3 B4 B5	The academic mentor wil consider the opinion of the professional mentor about the	20
	B6 B8 B9 B10 C1 C2	development of the student.	
	C3 C4 C5		
Student portfolio	B4 B6	The academic mentor will evaluate the work of the student using the periodic final	80
		reports.	

Assessment comments

Sources of information		
Basic	Dadas as peculiaridades desta materia, resulta imposible especificar unha bibliografía xeral válida. A bibliografía será	
	específica das tarefas a desenvolver na empresa, institución ou entidade.	
Complementary		

Recommendations
Subjects that it is recommended to have taken before
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Subjects that are recommended to be taken simultaneously
Subjects that continue the syllabus
Other comments

(*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.