		Teachin	g Guide			
	Identifyin	g Data			2020/21	
Subject (*)	Internet of Things (IoT) Code 770			770G01055		
Study programme	Grao en Enxeñaría Electrónica Industrial e Automática					
		Desci	riptors			
Cycle	Period Year Type Credit				Credits	
Graduate	2nd four-month period Fourth Optional 4.5			4.5		
Language	SpanishGalician					
Teaching method	Face-to-face					
Prerequisites						
Department	Enxeñaría Industrial					
Coordinador	Rivas Rodriguez, Juan Manuel		E-mail	m.rivas@udc.es		
Lecturers	Rivas Rodriguez, Juan Manuel		E-mail	m.rivas@udc.es		
Web						
General description	This subject allows the student to	be able to:				
	-Understand the basic concepts of the IoT					
	-Know the fundamentals of communication technologies defined for IoT					
	-To acquire knowledge about some IoT development tools, software platforms and hardware					
Contingency plan	1. Changes in content					
	No modification will be made to the content					
	2. Methodologies					
	* Teaching methodologies that are maintained					
	Master Session, Practices, Tutored Works, Mixed Test					
	* Teaching methodologies that are modified					
	3. Mechanisms for personalized attention to students					
	Both the master session and the practices will be carried out through the Microsoft Teams platform.					
	Tutoring schedules are maintained through the Microsoft Teams platform and email.					
	4. Modifications in the evaluation					
	The mixed test and practical tests will be carried out through the Moodle platform.					
	* Evaluation observations:					
	The minimum necessary to pass the subject are maintained in those methodologies that have not been modified.					
	5. Modifications of the bibliography or webgraphy					
	No modifications will be made					

	Study programme competences
Code	Study programme competences
A33	Coñecemento aplicado de informática industrial e comunicacións.
B5	Capacidade para empregar as técnicas, habilidades e ferramentas da enxeñaría necesarias para a práctica desta.
B6	Capacidade de usar adecuadamente os recursos de información e aplicar as tecnoloxías da información e as comunicacións na
	enxeñaría.
B8	CB1 - Que los estudiantes hayan demostrado poseer y comprender conocimientos en un área de estudio que parte de la base de la
	educación secundaria general, y se suele encontrar a un nivel que, si bien se apoya en libros de texto avanzados, incluye también
	algunos aspectos que implican conocimientos procedentes de la vanguardia de su campo de estudio.
C2	Utilizar as ferramentas básicas das tecnoloxías da información e as comunicacións (TIC) necesarias para o exercicio da súa profesión e
	para a aprendizaxe ao longo da súa vida.

Learning outcomes				
Learning outcomes		Study programme		
	COI	mpeten	ces	
	A33	В6		
-Understand the basic concepts of the IoT				
-Know the fundamentals of communication technologies defined for IoT			C2	
	A33	B5	C2	
-To acquire knowledge about some IoT development tools, software platforms and hardware.		В8		

Contents			
Topic Sub-topic			
Introduction to IoT	- Basic concepts.		
IoT communication technologies	- LPWANs		
	- Based on cellular technology.		
	- WiFi, Bluethooth.		
	- Others.		
Software platforms for IoT	- Open source.		
- Commercial software.			
Systems-on-a-chip for IoT	- Manufacturers.		
	- Characteristics.		

	Plannin	g		
Methodologies / tests	Competencies	Ordinary class	Student?s personal	Total hours
		hours	work hours	
Guest lecture / keynote speech	A33	12	30	42
Laboratory practice	B5 B6 B8 C2	19.5	47.5	67
Objective test	B8	3.5	0	3.5
Personalized attention		0		0
(*)The information in the planning table is for	guidance only and does not	take into account the	heterogeneity of the stu	dents.

	Methodologies		
Methodologies	Description		
Guest lecture /	Oral exposition complemented with the use of audiovisual media and the execution of questions directed to the students, with		
keynote speech	the purpose of transmitting knowledge, facilitating learning and promoting debate.		
Laboratory practice	Methodology that allows students to learn effectively through practical activities, such as demonstrations, exercises,		
	experiments and research.		
Objective test	Duration 3.5 hours. It will be done individually and in person.		

Personalized attention			
Methodologies	Methodologies Description		
Laboratory practice	Laboratory practice It will be carried out in the laboratory practices and through the tutorials in the supervised projects.		

Assessment			
Methodologies	Competencies	Description	Qualification
Objective test	B8	Made individually.	40
Guest lecture /	A33	Class participation will be taken into account, representing 10% of the grade.	10
keynote speech			
Laboratory practice	B5 B6 B8 C2	Device programming that will be done in person. Students who have the necessary	50
		hardware can do them electronically.	



Assessment comments

In laboratory practices and in the objective test must be obtained al least 40% of the maximum poits in each part in order to pass the subject.

	Sources of information	
Basic	- Pizarro Peláez, Jesus (2019). Internet de la cosas con Arduino. Madrid:Paraninfo	
- López i Seuba, Manel (2019). Internet de las cosas:la transformación digital de la sociedad. Paracuellos del		
	Jarama:Ra-Ma	
Complementary		

	Recommendations
	Subjects that it is recommended to have taken before
Computer Science/770G01002	
Analog Electronics/770G01022	
Digital Electronics/770G01023	
	Subjects that are recommended to be taken simultaneously
	Subjects that continue the syllabus
	Other comments

(*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.