		Teaching Guide		
	Identifyi	ng Data		2021/22
Subject (*)	Heterogeneous Programming Code		614973103	
Study programme	Mestrado Universitario en Computación de Altas Prestacións / High Performance Computing (Mod. Virtual)			
'		Descriptors		
Cycle	Period	Year	Туре	Credits
Official Master's Degree	1st four-month period	First	Obligatory	6
Language	Spanish			
Teaching method	Non-attendance			
Prerequisites				
Department	Departamento profesorado mást	erEnxeñaría de Computadore	es .	
Coordinador	Amor Lopez, Margarita	E-ma	il margarita.amor@	@udc.es
Lecturers	Amor Lopez, Margarita	E-ma	il margarita.amor@	@udc.es
	González Domínguez, Jorge		jorge.gonzalezd	@udc.es
Web		1	1	
General description Contingency plan	Os e as estudantes adquirirán a como unha GPU, como alternativa aos sistemas multi-nú súas prestacións e rendemento. Adicionalmente, de xurdiron nos últimos anos para aplicacións de propósito xe para a programación de sistemas heteroxéneos. Para fina xeracións máis avanzadas dos sistemas heteroxéneos. 1. Modifications to the contents	senvolverán software eficient ral. Así, iniciarase aos e as es	pósito xeral, e quedarán ca e para estas novas platafor studantes a algunhas das a	pacitados/as para contrastar as mas a través das linguaxes que proximacións máis estendidas
	 2. Methodologies *Teaching methodologies that ar *Teaching methodologies that ar 3. Mechanisms for personalized 4. Modifications in the evaluation *Evaluation observations: 	e modified attention to students		

	Study programme competences / results
Code	Study programme competences / results
A2	CE2 - Analyze and improve the performance of a given architecture or software
A4	CE4 - Deepen in the knowledge of different programming tools and programming languages in the field of the high performance
	computing
A5	CE5 - Analyze, design and implement efficient parallel algorithms and applications
A7	CE7 - Know the emerging technologies in the supercomputing field

B1	CB6 - Possess and understand the knowledge that give a baseline or opportunity to be original in the development and/or application of
	ideas, often in a research environment
B2	CB7 - The students have to know how to apply the acquired knowledge and their capacity to solve problems in new or hardly explored
	environment inside wider contexts (or multidiscipinary) related to its area of development
В6	CG1 - Be able to search and select useful information to solve complex problems, using the bibliographic sources of the field
B7	CG2 - Elaborate adqueately and originally written essays or motivated reasonings, write planings, work projects, scientific papers and
	formulate reasonable hypothesis
C1	CT1 - Use the basic technologies of the information and computing technology field required for the professional development and the
	long-life learning

Learning outcomes			
Learning outcomes	Study	y progra	amme
	con	npetenc	es/
		results	
Analyze and improve the performance of a given architecture or software	AJ2	BJ1	CJ1
		BJ2	
Deepen the knowledge of programming tools and different languages in the field of high performance computing	AJ4	BJ6	CJ1
Analyze, design and implement efficient parallel algorithms and applications	AJ5	BJ2	
Know the technologies and tools available for computing in distributed systems over a network	AJ7	BJ7	

Contents		
Topic	Sub-topic Sub-topic	
Structure of heterogeneous CPU-GPU systems	-	
Introduction to programming in CUDA	-	
Optimization techniques	-	
Programming using Streams	-	
Programming of heterogeneous CPU-GPU systems using	-	
OpenCL		
Heterogeneous systems with FPGAs	-	

	Plannin	g		
Methodologies / tests	Competencies /	Teaching hours	Student?s personal	Total hours
	Results	(in-person & virtual)	work hours	
Workbook	B6	0	19	19
Objective test	A7 B7	1	0	1
Supervised projects	A4 A5 B1 B2 B7 C1	0	82	82
Laboratory practice	A2 A4 B2	2	38	40
Personalized attention		8	0	8
(*)The information in the planning table is for	quidance only and does not	take into account the l	neterogeneity of the stu	dents.

	Methodologies		
Methodologies	Description		
Workbook	Reading of teaching material, viewing videos and consulting multimedia material. Sklli worked: B6		
Objective test	Examination on the contents of the subject that will combine theory questions with problem solving. Skills worked: A7, B7		
Supervised projects	Consultation of bibliography, autonomous study, development of program activities, preparation of presentations and works.		
	Competencies worked: A4, A5, B1, B2, B7, C1		
Laboratory practice	n the laboratory practice, problem-based learning and case studies will be conducted. An introduction to the programming of		
	heterogeneous systems logical processor on Zynq-7000 architecture will be made with the development environment Vivado		
	de Xilinx. The GPUs with CUDA will be programmed on the cluster of the CESGA or of the GAC-UDC; and, will be compared		
	with other programming methods such as OpenCL. Competencies worked: A2, A4, B2		

Personalized attention		
Methodologies	Description	
Laboratory practice	Laboratory practices: Attend and resolve student doubts in relation to the practices proposed or performed in the laboratory.	
	Tutored work: Address and resolve doubts of students in relation to the proposed tutelage.	

Assessment			
Methodologies	Methodologies Competencies / Description		Qualification
	Results		
Laboratory practice	A2 A4 B2	In the laboratory sessions, the development of practical dunes is proposed. At the end of these sessions, the correct functioning of the practice, the structuring of the code and the understanding of the concepts worked through a written test are valued.	50
Objective test	A7 B7	Corresponds to knowledge imparted in the lectures.	20
Supervised projects	A4 A5 B1 B2 B7 C1	The student has to solve a job where he will present a memory and the correct functioning of the work in the laboratory is valued.	30

Assessment comments

In the second opportunity the criteria and evaluation activity are the same as in the first opportunity.

The fraudulent performance of the tests or evaluation activities, once verified, will directly imply the qualification of failure "0" in the matter in the opportunities it corresponds to you.

The students with recognition of part-time dedication and academic exemption of exemption of assistance teniente exemption of attendance would follow the same criteria as the non-attendance modality.

	Sources of information
Basic	- David Kirk and Wen-mei Hwu (2016). Programming Massively Parallel Processors. Morgran Kauffmann
	- L. H. Crokett, R. Elliot and M. Ederwitz (2014). The Zynq Book: Embedded Processing with the ARM Cortex-A9 on
	the Xilinx Zynq-7000. All Programmable SoC. Strathclyde Academic Media
Complementary	- P. P. Chu (2011). Embedded SoPC Design with Nios II Processor and VHDL Examples. Wiley-IEEE Press
	- B. R. Gaster, L. Howes, D. R. Kaeli, P. Mistry, D. Schaa (2013). Heterogeneous Computing with OpenCL. Morgan
	Kaufmann
	- Jason Sanders (2010). CUDA by Example: An Introduction to General-Purpose GPU Programming. Addison Wesley
	- D. R. Kaeli, P. Mistry, Dana Schaa, and D. P. Zhang (2015). Heterogeneous Computing with OpenCL 2.0 Morgan
	Kaufmann Publishers Inc.

Recommendations	
Subjects that it is recommended to have taken before	
Subjects that are recommended to be taken simultaneously	
High Performance Architecture/614473101	
Parallel Programming/614473102	
Subjects that continue the syllabus	
Advanced Parallel Programming/614473107	
Other comments	

<p>lt is advisable to read the assigned material for each theory class before attending it.</p><p>Those students who submit papers or perform evaluation tests in a non-contact manner, may also request their dixital signature and / or a sworn statement about the authorship of the same.</p>



(*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.