



## Teaching Guide

Identifying Data					2021/22
Subject (*)	Animación 3d	Code	616011619		
Study programme	Licenciado en Comunicación Audiovisual				
Descriptors					
Cycle	Period	Year	Type	Credits	
First and Second Cycle	2nd four-month period	Third Fourth	Optional	7	
Language	Spanish				
Teaching method	Face-to-face				
Prerequisites					
Department	Matemáticas				
Coordinador		E-mail			
Lecturers		E-mail			
Web					
General description					
Contingency plan	<p>1. Modifications to the contents</p> <p>2. Methodologies</p> <p>*Teaching methodologies that are maintained</p> <p>*Teaching methodologies that are modified</p> <p>3. Mechanisms for personalized attention to students</p> <p>4. Modifications in the evaluation</p> <p>*Evaluation observations:</p> <p>5. Modifications to the bibliography or webgraphy</p>				

## Study programme competences / results

Code	Study programme competences / results
A1	Capacidade para aplicar técnicas e procesos de creación e difusión no campo do deseño gráfico.
A6	Capacidade de experimentar e innovar mediante o coñecemento e uso de técnicas e métodos aplicados.
A8	Capacidade para aplicar técnicas e procesos de produción e de difusión audiovisual en tódalas súas fases, incluída a súa promoción e comercialización.
A9	Capacidade de análise da forma icónica e a imaxe espacial tanto na imaxe fixa como en movemento.
A11	Capacidade de utilización das técnicas e procesos na creación de produtos multimedia.
A12	Capacidade de aplicación de técnicas e procedementos para a composición da imaxe fixa e en movemento.

## Learning outcomes

Learning outcomes	Study programme competences / results



	A1		
	A6		
	A8		
	A9		
	A11		
	A12		

Contents	
Topic	Sub-topic
Proceso de Producción en Animación 3D	
Diseño de Personajes	
Modelado de Personajes para Animación	
Setup de Personajes	Creación de Esqueletos Rigging Skinning Facial Rigging
Layout	
Animación	Animación de Personajes Animación Facial
Materiales y Texturas	
Iluminación y Render	

Planning				
Methodologies / tests	Competencies / Results	Teaching hours (in-person & virtual)	Student?s personal work hours	Total hours
Case study	A1 A6 A9 A8 A11 A12	8	0	8
Collaborative learning	A1 A6 A9 A8 A11 A12	32	8	40
Workbook	A1 A6 A9 A8 A11 A12	0	5	5
Supervised projects	A1 A6 A9 A8 A11 A12	64	58	122
Personalized attention		0		0

(\*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

Methodologies	
Methodologies	Description
Case study	Visionado de vídeos y análisis de casos de ejemplo
Collaborative learning	Resolución de problemas de forma colaborativa
Workbook	Lectura de artículos y documentación
Supervised projects	Proyecto de animación

Personalized attention	
Methodologies	Description
Collaborative learning Supervised projects	



## Assessment

Methodologies	Competencies / Results	Description	Qualification
Case study	A1 A6 A9 A8 A11 A12		0
Workbook	A1 A6 A9 A8 A11 A12		0
Supervised projects	A1 A6 A9 A8 A11 A12		0
Others			

## Assessment comments

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## Sources of information

Basic	
Complementary	

## Recommendations

Subjects that it is recommended to have taken before

Subjects that are recommended to be taken simultaneously

Subjects that continue the syllabus

Other comments

(\*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.