

		Teaching	g Guide			
	Identifyi	ng Data			2022/23	
Subject (*)	Advanced Parallel Programming			Code	614473107	
Study programme	Mestrado Universitario en Comp	utación de Altas	Prestacións / High	n Performance Compu	ting (Mod. Presencial)	
		Descri	iptors			
Cycle	Period	Ye	ar	Туре	Credits	
Official Master's Degre	e 2nd four-month period	Fin	st	Optional	6	
Language	SpanishGalicianEnglish					
Teaching method	Hybrid					
Prerequisites						
Department	Departamento profesorado mást	erEnxeñaría de	Computadores			
Coordinador	Fraguela Rodriguez, Basilio Berr	nardo	E-mail	basilio.fraguela@	basilio.fraguela@udc.es	
Lecturers	Cabaleiro Domínguez, José Carlos		E-mail	E-mail j.c.cabaleiro@col.udc.es		
	Darriba López, Diego			diego.darriba@u	udc.es	
	Fraguela Rodriguez, Basilio Bernardo			basilio.fraguela@	@udc.es	
Web	aula.cesga.es	•				
General description	This subject will increase the known	owledge on para	llel programming a	acquired by the student	ts in the previous quarter in	
	subjects such as "Parallel Programming" and "Programming of heterogeneous architectures". The aim will be that the					
	students learn to optimize parallel codes for big parallel architectures or current supercomputers, using for their tests the					
	resources provided by the Centro de Supercomputación de Galicia (CESGA) and the Group of Architecture of Computers					
	(GAC) of the Universidade da Coruña (UDC).					
	We will focus on those aspects of the parallel applications that usually penalize performance, such as the communications,					
	load unbalance, memory access patterns or the management of I/O. We will also tackle multiplatform computing, which					
	allows to take advantage of the t	ask level paralle	lism by using seve	eral hardware accelera	tors, as well as hybrid computing,	
	where the same application uses several parallel programming paradigms in order to obtain good performance in clusters					
with multi-core computers and/or hardware accelerators.						

	Study programme competences
Code	Study programme competences
A1	CE1 - Define, evaluate and select the most appropriate architecture and software to solve a problem
A2	CE2 - Analyze and improve the performance of a given architecture or software
A4	CE4 - Deepen in the knowledge of different programming tools and programming languages in the field of the high performance
	computing
A5	CE5 - Analyze, design and implement efficient parallel algorithms and applications
A7	CE7 - Know the emerging technologies in the supercomputing field
B1	CB6 - Possess and understand the knowledge that give a baseline or opportunity to be original in the development and/or application of
	ideas, often in a research environment
B2	CB7 - The students have to know how to apply the acquired knowledge and their capacity to solve problems in new or hardly explored
	environment inside wider contexts (or multidiscipinary) related to its area of development
B5	CB10 - The students have to possess learning skills that allows them to continue to study in a mainly self-driven or autonomous manne
В6	CG1 - Be able to search and select useful information to solve complex problems, using the bibliographic sources of the field
В9	CG4 - Be able to plan and do research, development and innovation tasks in high performance computing related environments
C1	CT1 - Use the basic technologies of the information and computing technology field required for the professional development and the
	long-life learning

Learning outcomes			
Learning outcomes	Study programme		
	competences		

A   2   B   2   B   5   B				
AJ5   BJ5   BJ5	Know advanced techniques for the optimization of parallel codes	AJ1	BJ1	
Bus   Bus		AJ2	BJ2	
Bus   Cuntrol the affinity and load balance of tasks		AJ5	BJ5	
Description of the affinity and load balance of tasks   But   Bu			BJ6	
BJ2   BJ5   BJ6   BJ9   BJ9			BJ9	
BJ5   BJ6   BJ9   BJ9	Control the affinity and load balance of tasks	AJ5	BJ1	CJ1
BJ6   BJ9   CJ1   AJ4   BJ2   AJ5   BJ6   BJ9   CJ1   AJ4   BJ2   AJ5   BJ6   BJ9   CJ1   AJ4   BJ2   AJ5   BJ5   BJ6   BJ9   CJ1   AJ5   BJ5   BJ5   BJ5   BJ9   CJ1   AJ5   BJ5   BJ9   CJ1   AJ5   BJ5   BJ9   CJ1   AJ5   BJ5   BJ6   BJ6			BJ2	
Substitution   Subs			BJ5	
Optimize communications in distributed memory systems         AJZ   BJ1   AJ4   BJ2   AJ5   BJ5   BJ6   BJ9   BJ6   BJ6   BJ9   BJ6   BJ9   BJ6   BJ6   BJ9   BJ6   BJ			BJ6	
AJ4   BJ2   AJ5   BJ5   BJ6   BJ9   Program systems with several hardware accelerators   AJ4   BJ1   AJ5   BJ5   BJ6   BJ9			BJ9	
AJS   BJS   BJ6   BJ9   BJ9	Optimize communications in distributed memory systems	AJ2	BJ1	CJ1
BJ6   BJ9   Perform parallel input/output operations		AJ4	BJ2	
BJ9   Perform parallel input/output operations		AJ5	BJ5	
Perform parallel input/output operations			BJ6	
Program systems with several hardware accelerators  AJ4 BJ1 CJ1 AJ5 BJ2 AJ7 BJ5 BJ6 BJ9  Program systems with shared/distributed memory  AJ4 BJ1 CJ1 AJ5 BJ2 AJ7 BJ5 BJ6 BJ9			BJ9	
BJ5   BJ6   BJ9   Program systems with several hardware accelerators   AJ4   BJ1   AJ5   BJ2   AJ7   BJ5   BJ9   BJ5   BJ6   BJ6   BJ9   BJ5   BJ6	Perform parallel input/output operations	AJ4	BJ1	CJ1
BJ6   BJ9   Program systems with several hardware accelerators   AJ4   BJ1   AJ5   BJ2   AJ7   BJ5   BJ9   BJ9   BJ9   BJ9   BJ9   BJ9   BJ9   BJ9   BJ9   BJ5		AJ5	BJ2	
Program systems with several hardware accelerators			BJ5	
AJ4   BJ1   AJ5   BJ2   AJ7   BJ5   BJ6   BJ9			BJ6	
AJ5 BJ2 AJ7 BJ5 BJ6 BJ9  Program systems with shared/distributed memory  AJ4 BJ1 CJ1 AJ5 BJ2 AJ7 BJ5 BJ6			BJ9	
AJ7   BJ5   BJ6   BJ9    Program systems with shared/distributed memory   AJ4   BJ1   CJ1   AJ5   BJ5   BJ5   AJ7   BJ5   BJ5   BJ6   BJ6	Program systems with several hardware accelerators	AJ4	BJ1	CJ1
BJ6   BJ9   Program systems with shared/distributed memory   AJ4   BJ1   AJ5   BJ2   AJ7   BJ5   BJ6   BJ6		AJ5	BJ2	
Program systems with shared/distributed memory         AJ4 BJ1 AJ5 BJ2 AJ7 BJ5 BJ6		AJ7	BJ5	
Program systems with shared/distributed memory         AJ4         BJ1         CJ1           AJ5         BJ2         AJ7         BJ5         BJ6			BJ6	
AJ5 BJ2 AJ7 BJ5 BJ6			BJ9	
AJ7 BJ5 BJ6	Program systems with shared/distributed memory	AJ4	BJ1	CJ1
BJ6		AJ5	BJ2	
		AJ7	BJ5	
BJ9			BJ6	
			BJ9	

Contents				
Topic	Sub-topic			
1- Advanced techniques for the optimization of parallel codes	-			
2- Affinity control and load balance	-			
3- Optimization of communications in distributed memory	-			
systems				
4- Parallel input/output	-			
5- Hybrid programming for systems with several hardware	-			
accelerators				
6- Hybrid programming for systems with shared/distributed	-			
memory				

Planning					
Methodologies / tests	Competencies	Ordinary class	Student?s personal	Total hours	
		hours	work hours		
Laboratory practice	A2 A5 C1	21	63	84	
Supervised projects	A1 A2 A4 A5 A7 B1	0	45	45	
	B2 B5 B6 B9 C1				



Guest lecture / keynote speech	A1 A4 A7 B1	20	0	20
Personalized attention		1	0	1

(\*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

	Methodologies
Methodologies	Description
Laboratory practice	In these classes, directed tasks are carried out that allow the student to become familiar from a practical point of view with the
	contents exposed in the theoretical classes.
Supervised projects	They consist in the development of projects in which the student has to use the acquired knowledge to solve different
	problems in an autonomous way.
Guest lecture /	Theoretical classes, in which the content of each topic is exposed. The student will have all the necessary material before the
keynote speech	class and the teacher will promote an active attitude, asking questions that clarify specific aspects and leaving open questions
	for the student's reflection.

Personalized attention				
Methodologies	Description			
Supervised projects	Both in the lab practices as well as during the development of the supervised projects, the students will be able to present			
Laboratory practice	questions, doubts, etc. The teacher, taking care of these requests, will review concepts, solve new problems or use any activity that considers appropriate to resolve the issues raised.			
	activity that considers appropriate to resolve the issues raised.			

Assessment			
Methodologies	Competencies	Description	Qualification
Supervised projects	A1 A2 A4 A5 A7 B1	Quality of the work developed and progress of the student during its completion	100
	B2 B5 B6 B9 C1		

## Assessment comments

In the activities of distance evaluation students may be required to apply mechanisms that guarantee their identity as well as the authorship of the evaluable elements presented.

All the evaluation activities included in this guide conform the process of continuous evaluation of the subject. Neither the classes nor the evaluation activities require the student's presence. This, together with the fact that all the materials of the subject are available in the education web platform of the degree, favors the work and the evaluation of the students enrolled part-time and with academic allowance of teaching exemption.

	Sources of information
Basic	-Â Using Advanced MPI: Modern Features of the Message-Passing Interface. 2014. W. Gropp, T. Hoefler, R. Thakur,
	E. Lusk. MIT Press-Â Using OpenMP: The Next Step: Affinity, Accelerators, Tasking, and SIMD (Scientific and
	Engineering Computation). 2017. R. van der Pas, E. Stotzer, C. Terboven . MIT Press- OpenCL Programming
	Guide. 2011. A. Munshi, B. Gaster, T. G. Mattson, J. Fung, D. Ginsburg. Addison-Wesley/Pearson Education- Using
	Advanced MPI: Modern Features of the Message-Passing Interface. 2014. W. Gropp, T. Hoefler, R. Thakur, E. Lusk.
	MIT Press- Using OpenMP: The Next Step: Affinity, Accelerators, Tasking, and SIMD (Scientific and Engineering
	Computation). 2017. R. van der Pas, E. Stotzer, C. Terboven . MIT Press- OpenCL Programming Guide. 2011. A.
	Munshi, B. Gaster, T. G. Mattson, J. Fung, D. Ginsburg. Addison-Wesley/Pearson Education
Complementary	- Multi-core programming. 2006. S. Akhter e J. Roberts. Intel Press. - Professional CUDA C Programming. 2014. J.
	Cheng, M. Grossman, T. McKercher. Wross Multi-core programming. 2006. S. Akhter e J. Roberts. Intel Press
	Professional CUDA C Programming. 2014. J. Cheng, M. Grossman, T. McKercher. Wross.

Recommendations	
Subjects that it is recommended to have taken before	



Parallel Programming/614473102

Heterogeneous Programming/614473103

Subjects that are recommended to be taken simultaneously

Subjects that continue the syllabus

Master's Thesis/614473111

Other comments

Due to the strong interrelation between the theoretical part and the practical part, and the progressiveness in the presentation of concepts closely related to each other in the theoretical part, it is advisable to dedicate a time of study or daily review. In this subject, intensive use of online communication tools will be made: videoconference, email, chat, etc.

(\*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.