Teaching Guide				
Identifying Data				2022/23
Subject (*)	Data Analytics with HPC		Code	614473108
Study programme	Mestrado Universitario en Computación de Altas Prestacións / High Performance Computing (Mod. Presencial)			
Descriptors				
Cycle	Period	Year	Type	Credits
Official Master's Degree	2nd four-month period	First	Optional	6
Language	English			
Teaching method	Face-to-face			
Prerequisites				
Department	Enxeñaría de Computadores			
Coordinador	López Taboada, Guillermo	E-mail	guillermo.lopez.taboada@udc.es	
Lecturers	López Taboada, Guillermo Rodríguez Álvarez, Gabriel	E-mail	guillermo.lopez.taboada@udc.es gabriel.rodriguez@udc.es	
Web	aula.cesga.es			
General description	The increasing amount of information available through the Internet calls for the efficient processing of large amounts of data. This has led to the development of new storage and processing techniques to deal with huge amounts of data, namely Big Data techniques, that naturally adapt to distributed systems. The main goal of this subject is to learn suitable processing techniques for large amounts of information in the Big Data world, particularly using the Hadoop ecosystem, and compare these techniques with the traditional ones employed in HPC environments. This will allow the student to select the optimal tools to solve a particular problem.			

Study programme competences / results	
Code	Study programme competences / results
A1	CE1 - Define, evaluate and select the most appropriate architecture and software to solve a problem
A2	CE2 - Analyze and improve the performance of a given architecture or software
B1	CB6 - Possess and understand the knowledge that give a baseline or opportunity to be original in the development and/or application of ideas, often in a research environment
B2	CB7 - The students have to know how to apply the acquired knowledge and their capacity to solve problems in new or hardly explored environment inside wider contexts (or multidiscipinary) related to its area of development
B6	CG1 - Be able to search and select useful information to solve complex problems, using the bibliographic sources of the field
B8	CG3 - Be able to maintain and extend properly funded theoretical hypothesis to allow the introduction and exploitation of novel and advanced technologies in the field
B10	CG5 - Be able to work in teams, specially multidisciplinary, and do a proper time and people management and decision taking
C1	CT1 - Use the basic technologies of the information and computing technology field required for the professional development and the long-life learning
C4	CT4 - Value the importance of research, innovation and the technological development in the socioeconomical and cultural advance of the society

Learning outcomes			
Learning outcomes	Study programme competences / results		
The student will be capable of installing, configuring, and managing the basic software for massive data processing.	AJ1 AJ2	BJ2 BJ6 BJ8 BJ10	CJ1

The student will be capable of coding massive data processing applications using domain-specific languages.	AJ2	BJ1 BJ2 BJ10	CJ1
The student will learn about Data Engineering tools (for Intake/Storage/Processing/Visualization).	AJ1 AJ2	BJ1 BJ2	CJ1 CJ4
The student will learn the skills to search, select and manage Big data-related resources (bibliography, software, etc.).	AJ1 AJ2	BJ1 BJ6	CJ1 CJ4

Contents	
Topic	**Sub-topic**
1. Introduction to Data Engineering	1.1 HPC vs Big Data: similarities and differences in data management. 1.2 Hardware and Software Technologies for High Performance Data Engineering 1.3 Data Engineering in HPC infrastructures vs. Cloud environments
2. Introduction to Data Analytics	2.1 Exploratory Data Analytics 2.2 Introduction to Machine Learning
3. Data Engineering phases	3.1 Modeling (Formats, Compression, Designing Schemas) 3.2 Intake (Periodicity, Transformations, Tools) 3.3 Storage (HDFS and NoSQL DBs, HBase, MongoDB, Cassandra) 3.4 Processing (Batch, Real-Time) 3.5 Orchestration 3.6 Analysis (SQL, Machine Learning, Graphs, UI) 3.7 Governance 3.8 Integration with BI (Visualization)
4. Use cases	4.1 Applications to Internet of Things (Smart environments and Industry 4.0) 4.2 Applications to sciences and engineering

Planning				
Methodologies / tests	**Competencies / Results**	**Teaching hours (in-person & virtual)**	**Student?s personal work hours**	**Total hours**
Guest lecture / keynote speech	A1 A2 B1 C4	18	0	18
Laboratory practice	B1 B8 B10	20	60	80
Supervised projects	A1 A2 B1 B2 B8	0	45	45
Directed discussion	B6 C1 C4	4	2	6
Personalized attention		1	0	1
(*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.				

Methodologies	
Methodologies	**Description**
Guest lecture / keynote speech	Taught by a professor. Classes include theoretical contents, as well as seminars.
Laboratory practice	Problem solving and practical cases.
Supervised projects	Semi-autonomous work on larger practical cases, under the professors' guidance.
Directed discussion	Guidance to solve individual / group assignments, problem solving and continuous evaluation activities.

Personalized attention	
Methodologies	**Description**

Directed discussion Laboratory practice Supervised projects	During laboratory practice, supervised projects, and directed discussions, students will be able to ask questions, doubts, etc. The teacher, after listening to the students feedback, will go over difficult concepts, solve new problems, or use any appropriate methodology to answer the questions.

Assessment			
Methodologies	Competencies / Results	Description	Qualification
Laboratory practice	B1 B8 B10	Grading the assignments submitted by students.	50
Supervised projects	A1 A2 B1 B2 B8	Grading the supervised projects submitted by students.	50

Assessment comments
Not graded: Students that do not present any practical exercise or guided project will not be graded. Second opportunity (June/July): Resubmit those laboratory practices or supervised projects not previously presented or submitting improved versions of previously presented practices/projects. In the case of fraudulent performance of practices or projects the regulations of the University will be applied.

Sources of information	
Basic	- Tom White (2015). Hadoop: The Definitive Guide. O'Reilly (4ª ed.) - Wes McKinney (2017). Python for Data Analysis: Data Wrangling with Pandas, NumPy, and IPython. O'Reilly (2ª ed.)
Complementary	- Alex Holmes (2014). Hadoop in practice. Manning (2ª ed.)

Recommendations
Subjects that it is recommended to have taken before
Subjects that are recommended to be taken simultaneously
Subjects that continue the syllabus
Other comments
RecommendationsDue to the large practical component of the subject, it is advisable to be up-to-date with practices and guided projects during the semester. Observations The course makes intensive use of online communication tools: Video calls, chats, etc. In-person classes will be recorded for later perusing. An online learning management will be using for distributing notes, creating forums, etc. The software tools used in this course are generally open-source or have free license for students.

(*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.