

		Teaching Guide			
Identifying Data			2022/23		
Subject (*)	Projects Workshop Code			614473109	
Study programme	Mestrado Universitario en Computac	ión de Altas Prestacións / High	Performance Comput	ing (Mod. Presencial)	
		Descriptors			
Cycle	Period	Year	Туре	Credits	
Official Master's Degre	e 2nd four-month period	First	Obligatory	3	
Language	Spanish	'			
Teaching method	Face-to-face				
Prerequisites					
Department	Departamento profesorado másterEr	nxeñaría de Computadores			
Coordinador	Gonzalez Gomez, Patricia	E-mail	patricia.gonzalez	@udc.es	
Lecturers	Fernández Rivera, Francisco	E-mail	francisco.fernanc	dez.rivera@col.udc.es	
	García Loureiro, Antonio Jesús		antonio.garcia.lo	ureiro@col.udc.es	
	Gonzalez Gomez, Patricia		patricia.gonzalez	@udc.es	
	López Taboada, Guillermo		guillermo.lopez.ta	aboada@udc.es	
	Sanjurjo Amado, Jose Rodrigo		jose.sanjurjo@ud	dc.es	
Web	aula.cesga.es	1	1		
General description	The aim of this course is to provide the	he student with the fundamenta	al bases to carry out su	ccessfully a research or	
	industrial project in the area of high performance computing. Different tools are introduced to facilitate the developing of the				
	project as well as different examples of projects.				

	Study programme competences
Code	Study programme competences
A8	CE8 - Be able to apply the acquired knowledge, capabilities and aptitudes to the profesional environment, planning, managing and
	evaluating project in the high performance computing field
B1	CB6 - Possess and understand the knowledge that give a baseline or opportunity to be original in the development and/or application of
	ideas, often in a research environment
В3	CB8 - The students have to be able to integrate knowledge and face the complexity to make judgments from information, despite being
	partial and limited, includes reflexions about the social and ethical responsabilities linked to the application of their judgements and
	knowledge
B5	CB10 - The students have to possess learning skills that allows them to continue to study in a mainly self-driven or autonomous manner
В6	CG1 - Be able to search and select useful information to solve complex problems, using the bibliographic sources of the field
В7	CG2 - Elaborate adqueately and originally written essays or motivated reasonings, write planings, work projects, scientific papers and
	formulate reasonable hypothesis
В9	CG4 - Be able to plan and do research, development and innovation tasks in high performance computing related environments
B10	CG5 - Be able to work in teams, specially multidisciplinary, and do a proper time and people management and decision taking
C1	CT1 - Use the basic technologies of the information and computing technology field required for the professional development and the
	long-life learning
C2	CT2 - Estimulate the capacity to work in transdisciplinary and interdisciplinary teams to offer proposals that contribute to the contribute to
	the economical, social and political sustainable development
СЗ	CT3 - Be able to manage time and resources: develop plannings, priorize activities, identify criticism, establish and meet deadlines
C4	CT4 - Value the importance of research, innovation and the technological development in the socioeconomical and cultural advance of the
	society
C5	CT5 - Understand the importance of the enterpeneurship culture and know the resources available for entrepeneurs

Learning outcomes	
Learning outcomes	Study programme
	competences

The student will know the fundamental bases to carry out successfully a research or industrial project in the area of high	AJ8	BJ1	CJ1
performance computing		BJ3	CJ2
		BJ5	CJ3
		BJ6	CJ4
		BJ7	CJ5
		BJ9	
		BJ10	
The student will know different tools that facilitate the development of both research and industrial projects	AJ8	BJ7	CJ1
		BJ10	CJ2
			CJ3

Contents		
Topic	Sub-topic	
Module I: Research projects	1. State of the art of a research line	
	2. Bibliographic studies	
	3. Results' dissemination	
	4. Writing of technical documents	
	5. Presentation of technical works	
	6. Research funding	
Module II: Industry projects	Management of industry projects	
	2. Industrial Workshops	
Module III: Entrepreneurship projects 1. Entrepreneurship tools		
	2. Entrepreneurship Workshops	

	Planning			
Methodologies / tests	Competencies	Ordinary class	Student?s personal	Total hours
		hours	work hours	
Supervised projects	A8 B3 B5 B6 B7 B9	1	54	55
	B10 C1 C3			
Seminar	B1 B3 B5 C2 C4 C5	8	0	8
Guest lecture / keynote speech	A8 B1 B3 B5 C2 C4	11	0	11
	C5			
Personalized attention		1	0	1

( ) The information in the planning table is for guidance only and does not take into account the neterogeneity of the students.

	Methodologies		
Methodologies	Description		
Supervised projects	supervised projects performed individually or in group.		
Seminar	Talks and workshops given by relevant professionals in the field of research in HPC or in the industry.		
Guest lecture /	Lectures by the faculty assigned to the subject.		
keynote speech			

	Personalized attention
Methodologies	Description
Guest lecture /	The faculty will give the lectures and will attend the doubts that may arise on the part of the students.
keynote speech	
Supervised projects	Personalized attention will be carried through telematic tools.

Assessment

Methodologies	Competencies	Description	Qualification
Guest lecture /	A8 B1 B3 B5 C2 C4	During the face-to-face classes, the teachers will monitor the active participation of the	10
keynote speech	C5	students.	
Supervised projects	A8 B3 B5 B6 B7 B9	Submission and defense of academically supervised projects.	90
	B10 C1 C3		

## **Assessment comments**

First opportunity (ordinary - May). Evaluation of the academically directed works: 90% of the final mark. Follow-up continued active participation: 10% of the final markSecond opportunity (extraordinary - July): Evaluation of the academically directed works: it will be necessary to present the academically directed works that the students have not presented in the ordinary call, and will go back to present, after the timely modifications indicated by the professors, those that had not received a necessary minimum qualification to pass. 90% of the final mark. Follow-up continued active participation: the student will keep the mark obtained in this section in the ordinary call, since for the extraordinary call no new activities will be scheduled. 10% of the final markit will consider "no sited" all the student that have not delivered any of the works and have not participated in the proposed activities.

Part-time: given that the degree has a on-line modality, in the case of students who, in a justified way, have impediments to attendance in person, they will be evaluated with the criteria of the on-line modality.

During the evaluation, the lecturers can request the students to identify themselves by asking the passport.

	Sources of information
Basic	- A. H. Hofmann (). Scientific writing and communication. Oxford University Press
	- Eric Ries (). The Lean Startup: How Today's Entrepreneurs Use Continuous Innovation to Create Radically
	Successful Businesses. Crown Publishing Group
	- Alexander Osterwalder and Yves Pigneur (). Business Model Generation. John Wiley and Sons
Complementary	

Recommendations
Subjects that it is recommended to have taken before
Subjects that are recommended to be taken simultaneously
Subjects that continue the syllabus
Other comments
Knowledge of English, both spoken and written, is essential since many of the bibliography and external conferences can be in English.

(\*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.