

		Teaching Guide				
Identifying Data			2022/23			
Subject (*)	Descriptive and Representation Geometry		Code	670G01102		
Study programme	Grao en Arquitectura Técnica		I	I		
	-	Descriptors				
Cycle	Period	Year	Туре	Credits		
Graduate	Yearly	First	Basic training	9		
Language	Spanish					
Teaching method	Face-to-face					
Prerequisites						
Department	Expresión Gráfica Arquitectónica					
Coordinador	Fernández Álvarez, Ángel José E-		ail angel.fernandez	angel.fernandez.alvarez@udc.es		
Lecturers	Fernández Álvarez, Ángel José		ail angel.fernandez	angel.fernandez.alvarez@udc.es		
Web	euat.udc.es					
General description	This subject aims geometric rationalization of space issues. In the academic field, this is the unit that serves as a base for			the unit that serves as a base for		
	other specialized graphics disciplines such as Architectural Graphic Expression, Topography and Technical Projects and					
	the use of Computer Aided Design and Computer Graphics.					
	In the professional field, being able to read and understand construction plans is a basic skill in order to execute the work					
properly. This implies a knowledge of of representation methodology, whose base is the Descriptive Geometry. In the technical projects, Descriptive Geometry provides the academic training of the necessary spatial vision for						
			ve Geometry. In the field of writing			
			v spatial vision for the creation of			
	the three dimensional final solution.	ree dimensional final solution. Through plans and sketches, this course provides the theoretical foundation basics of				
	the different representation systems. This, as well as providing students with the capability to develop their creativity and					
	imagination, are the reasons why this course is an essential pillar in the Degree in Engineering Building. Furthermore, the					
	contribution to professional practice is clear, in terms of representation, resolution and restitution of any space or					
	3D-element in the field of construction.					

	Study programme competences / results
Code	Study programme competences / results
A38	A0.3 Ability to use spatial representation systems, sketching, dimensioning, and graphical representation language and techniques for
	building elements and processes.
B31	B1 Students will demonstrate knowledge and understanding of subjects that build upon the foundation of a general secondary education
	using advanced textbooks and ideas and analyses from the cutting edge of their field.
B32	B2 Students will be able to use their knowledge professionally and will possess the skills required to formulate and defend arguments and
	solve problems within their area of study.
B33	B3 Students will have the ability to gather and interpret relevant data (especially within their field of study) in order to make decisions and
	reflect on social, scientific and ethical matters.
B34	B4 Students will be able to communicate information, ideas, problems and solutions to specialist and non-specialist audiences alike.
B35	B5 Students will develop the learning skills and autonomy they need to continue their studies at postgraduate level.
C1	Adequate oral and written expression in the official languages.
C3	Using ICT in working contexts and lifelong learning.
C4	Acting as a respectful citizen according to democratic cultures and human rights and with a gender perspective.
C6	Acquiring skills for healthy lifestyles, and healthy habits and routines.
C7	Developing the ability to work in interdisciplinary or transdisciplinary teams in order to offer proposals that can contribute to a sustainable
	environmental, economic, political and social development.
C8	Valuing the importance of research, innovation and technological development for the socioeconomic and cultural progress of society.

Learning outcomes



Learning outcomes	Stud	y progra	amme
	con	npetenc	es/
		results	
Understand geometry as a graphic model capable of establishing spatial relationships that allow the understanding,	A38	B31	C1
description and control of constructive and architectural forms.		B32	C3
		B33	C4
		B34	C6
		B35	C7 C8
Know and apply the theoretical foundations, terminology, concepts, conventions, methods and layouts of the different Graphic	A38	B31	C1
Representation Systems applicable in building and architecture for the resolution of practical problems.		B32	C3
		B33	C4
		B34	C6
		B35	C7
			C8
Solve positional problems (intersections, parallelism, perpendicularity) and metric problems (distances and angle	A38	B31	C1
determination) between the various geometric elements.		B32	СЗ
		B33	C4
		B34	C6
		B35	C7
			C8
Know and represent in the different systems the main bodies and geometric surfaces of constructive and architectural	A38	B31	C1
application, both at the level of mathematical concept and graphic analysis and representation.		B32	C3
		B33	C4
		B34	C6
		B35	C7
			C8
Know the general foundations of the Theory of Shadows as a geometric rationalization of the luminous phenomenon in the	A38	B31	C1
different Representation Systems of architectural application.		B32	C3
		B33	C4
		B34	C7
	100	B35	C8
Applying the figured planes system (topographic projection) to the graphic resolution of roofs, to the representation of the	A38	B31	C1
terrain and to the resolution of modified topographies in the execution of esplanades and roads.		B32	C3
		B33 B34	C4 C6
		B34 B35	C6 C7
		600	C7 C8
Apply the perspective spatial representation systems (Orthogonal Axonometry, Oblique Axonometry and Linear Perspective)	A38	B31	C1
to the graphic definition of architectural and construction elements.		B32	C3
		B33	C4
		B34	C6
		B35	C7
			C8
Analyze and know the variations of the different elements of the linear perspective, the restitution of perspective images and	A38	B31	C1
their generation conditions.		B32	C3
		B33	C4
		B34	C6
		B35	C7
			C8



	Contents	
Торіс	Sub-topic	
Lesson 1 DIHEDRAL REPRESENTATION SYSTEM:	Introduction. Basics. Fundamentals. Representation of point, line and plane. Spatial	
FUNDAMENTALS AND POSITIONAL PROBLEMS	basic geometric relations. Parallelism.	
	Intersections. Perpendicularity	
Lesson 2 DIHEDRAL REPRESENTATION SYSTEM:	Geometric Procedures: Change of planes of projection. Rotations. Plans' Abatment	
GRAPHICS METHODS AND METRIC PROBLEMS.	(rotated planes method). Distances. Angles.	
Lesson 3 DIHEDRAL REPRESENTATION SYSTEM:	Representation of surfaces. Regular polyhedra. Radiating polyhedra: Pyramid and	
ANALYSIS AND REPRESENTATION OF SURFACES	Prism. Radiated Quadrics: Cone and Cylinder. Representation of the Sphere.	
Lesson 4. DIHEDRAL REPRESENTATION SYSTEM:	Intersection of surfaces. Methods. Architectural applications: vaults, domes and	
INTERSECTION OF SURFACES AND THEORY OF	lunettes. Shadow Theory applied to Diedral System.	
SHADOWS		
Lesson 5 FIGURED PLANS SYSTEM (TOPOGRAPHICAL	Introduction. Fundamentals. Representation of the plane.	
PROJECTION): FUNDAMENTALS	Positional Problems: parallelism, perpendicularity, intersections. Abatments. Metrical	
	problems: distances and angles. Representation of geometric surfaces.	
Lesson 6 FIGURED PLANS SYSTEM (TOPOGRAPHICAL	Graphical resolution of roofs. Topographical surfaces and interventions on the ground:	
PROJECTION): APPLICATIONS IN BUILDING. ROOFS.	dirt moving and road layout.	
LAND REPRESENTATION.		
Lesson 7 ORTHOGONAL AXONOMETRY. Fundamentals	Orthogonal axonometry. Overview. Axonometry classes. Tri-rectangle triangle.	
and implementation.	Axonometric axes. Axonometric scales. Schlömilch-Waisbach theorem.	
	Representation of the fundamental geometric elements: point, line and plane.	
	Positional problems. Intersections. Parallelism and perpendicularity. Implementation in	
	orthogonal axonometry: representation of plane figures, geometric bodies and shadow	
	theory.	
Lesson 8 OBLIQUE AXONOMETRIES: Cavalier (cabinet)	Oblique Axonometry. Overview. Pohlke's theorem. Cavalier (cabinet) and Military	
and Military Perspective. Fundamentals and implementation.	perspective. Projection direction. Reduction coefficients. Representation of the	
	fundamental geometric elements: point, line and plane. Positional problems.	
	Intersections. Parallelism and perpendicularity. Implementation in oblique axonometry:	
	representation of plane figures, geometric bodies and Shadow Theory.	
Lesson 9.LINEAR PERSPECTIVE. Fundamentals.	Generalities and conventions. Representation of the fundamental geometric elements:	
	point, line and plane.	
	Positional problems. Intersections. Parallelism. Perpendicularity. Rotated plane	
	method. Metric problems.	
Tema 10. LINEAR PERSPECTIVE. Implementation.	Visual perception and representation. Influence of the relative position of the elements	
	of the linear perspective. Vision angle. Classification of linear perspectives according	
	to the position of the Point of View and the Plane of the Picture. Perspective restitution	
	and Shadow Theory.	

	Plannin	g		
Methodologies / tests	Competencies /	Teaching hours	Student?s personal	Total hours
	Results	(in-person & virtual)	work hours	
Guest lecture / keynote speech	A38 B31 B32 B33	45	60	105
	B34 B35 C1 C3 C4			
	C6 C7 C8			
Problem solving	A38 B31 B32 B33	45	65	110
	B34 B35 C1 C3 C4			
	C6 C7 C8			
Objective test	A38 B31 B32 B33	6	0	6
	B34 B35 C1 C3 C4			
	C6 C7 C8			



Personalized attention		4	0	4
(*) The information in the planning table is for guidance only and does not take into account the betargeneity of the students				

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Methodologies		
Methodologies	Description	
Guest lecture /	Oral and graphic presentation in the classroom supplemented by the optional use of audiovisual media and ICT as well as the	
keynote speech	introduction of questions to students in order to transmit knowledge and facilitate learning.	
Problem solving	Students will face situation where they will solve a particular problem with multiple solutions using the knowledge we have	
	worked in the lecture. Within this dynamic, interactive personalized attention will take place.	
Objective test	Graphic test for the assessment of learning, whose distinctive feature is the ability to determine whether the answers are	
	correct or not. It is a measuring element that allows to assess knowledge, abilities, skills, performance, attitudes, intelligence,	
	etc. It is applicable for both diagnostic, formative and summative evaluation.	

Personalized attention	
Methodologies	Description
Problem solving	The needs and questions of the students related to the study or similar topics with the course will be adressed, while giving
	them orientation, support and motivation throughout the learning process.

Assessment			
Methodologies	Competencies /	Description	
	Results		
Objective test	A38 B31 B32 B33	Objective tests will be carried out during the course on the contents of the different	100
	B34 B35 C1 C3 C4	Representation Systems. These tests will have characteristics similar to the exercises	
	C6 C7 C8	developed in the interactive classes and will serve to articulate a continuous	
		evaluation process.s applicable for both diagnostic, formative and summative	
		evaluation.	

Assessment comments



Attendance at both expository classes (THEORY) and interactive classes (PRACTICE) is considered mandatory, so students must meet minimum attendance requirements to be able to take the objective tests. This minimum attendance will be 80%.

The objective scoring tests will be scored on 10 points each. The overall final grade of these tests will be obtained by adding the scores of each of them and dividing this sum by the number of tests carried out. In order for this average to be made, a minimum score of 4 points must be obtained in the test that includes all the contents of the corresponding system. In order to pass the course, it will be compulsory to take ALL the objective tests. The schedule and content of the objective tests will be communicated to the students at the beginning of the teaching activities.

In addition to the assistance, participation and performance of supervised works, the tests deemed necessary may be carried out in order to adequately assess the degree of assimilation of the conceptual and procedural contents of the subject.

The student who achieves a global average grade of 5 points or higher in the sum of the objective scoring tests developed during the course will pass the subject.

Students who do not reach the minimum global grade of 5 points must sit the official Final Exam of the subject to be held at the end of the 2nd semester (First Chance) according to the official calendar approved by the School Board.

Those approved will be saved in the objective scoring tests carried out during the annual teaching period but by complete systems (DIÉDRICO, BOXED, AXONOMETRY, PERSPECTIVE). This condition is considered linked to the corresponding academic year and therefore these passes will be kept for the First Chance (May / June) and Second Chance (July) but exclusively during the current course and this reservation will not be maintained for subsequent courses. Nor will the partial passes approved by the system that could be produced in the final exam corresponding to the First Opportunity (MAY / JUNE) be saved for the Second Chance.

IMPORTANT NOTE. In order for the student to have a passing grade in the final exams, they must obtain an overall average grade of 5 points or higher in the sum of the proposed exercises, but it will be mandatory to score in all the exercises corresponding to the different Representation Systems. A grade of 0 in any of them would give rise to a failure grade in the subject.

Implications of plagiarism: Fraudulent performance of the tests or evaluation activities, once verified, will directly imply the failing grade "0" in the subject in the corresponding call, thus invalidating any grade obtained in all the evaluation activities with a view to extraordinary call.

Sources of information



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Recommendations

Subjects that it is recommended to have taken before

Subjects that are recommended to be taken simultaneously

Digital Graphic Tools for Building/670G01109

Architectural Graphic Expression I/670G01103

Subjects that continue the syllabus

Architectural Graphic Expression II/670G01117

Topography and Setting out/670G01119

Other comments

By addressing the basics of graphical representation, it is recommended to study the subject of Descriptive Geometry prior or simultaneous to other subjects in the area of Architectural Graphic Expression.PrerequisitesIt is recommended to have studied the subject of Technical Drawing in high school or equivalent training as it is considered that the student must be accustomed to using conventional instruments of graphical representation. They also should know the most basic aspects of the different systems of representation, especially Diedric System and basic planar geometry layouts (angles, polygons, conic sections, elementary trigonometry, etc.).

(*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.