

		Teaching Guide			
	Identifyi	ng Data			2023/24
Subject (*)	Parallel Programming Code		614473102		
Study programme	Mestrado Universitario en Computación de Altas Prestacións / High Performance Computing (Mod. Presencial)			iting (Mod. Presencial)	
		Descriptors			
Cycle	Period	Year		Туре	Credits
Official Master's Degre	e 1st four-month period	First		Obligatory	6
Language	SpanishEnglish				· · ·
Teaching method	Face-to-face				
Prerequisites					
Department	Departamento profesorado mást	erEnxeñaría de Computador	es		
Coordinador	Martin Santamaria, Maria Jose	E-ma	ail	maria.martin.sa	ntamaria@udc.es
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General description	The global objectives of this subj	ect are: to train the student ir	the differe	ent programming	paradigms of parallel computers;
	to teach software techniques for the design and implementation of algorithms and efficient parallel applications; and apply				
	these techniques in a practical way for the programming of parallel computers with different architectures, using				
	supercomputing resources such as those available at the Galicia Supercomputing Center (CESGA).				

	Study programme competences / results
Code	Study programme competences / results
A1	CE1 - Define, evaluate and select the most appropriate architecture and software to solve a problem
A2	CE2 - Analyze and improve the performance of a given architecture or software
A3	CE3 - Know the high performance computing basic concepts
A4	CE4 - Deepen in the knowledge of different programming tools and programming languages in the field of the high performance
	computing
A5	CE5 - Analyze, design and implement efficient parallel algorithms and applications
B1	CB6 - Possess and understand the knowledge that give a baseline or opportunity to be original in the development and/or application of
	ideas, often in a research environment
B2	CB7 - The students have to know how to apply the acquired knowledge and their capacity to solve problems in new or hardly explored
	environment inside wider contexts (or multidiscipinary) related to its area of development
B5	CB10 - The students have to possess learning skills that allows them to continue to study in a mainly self-driven or autonomous manner
B6	CG1 - Be able to search and select useful information to solve complex problems, using the bibliographic sources of the field
B10	CG5 - Be able to work in teams, specially multidisciplinary, and do a proper time and people management and decision taking
C1	CT1 - Use the basic technologies of the information and computing technology field required for the professional development and the
	long-life learning

Learning outcomes			
Learning outcomes	Stud	y progra	amme
	con	npetenc	es/
		results	
Understand the main organizational differences in parallel architectures	AJ1	BJ1	
	AJ3	BJ5	
Understand the main programming models	AJ1		
	AJ3		
	AJ4		
Apply the knowledge acquired to the efficient implementation of parallel applications using different programming models	AJ2	BJ2	CJ1
	AJ5	BJ6	
		BJ10	



	Contents
Торіс	Sub-topic
Parallel programming	Introduction
	Parallel programming paradigms
	Parallel programs using shared memory directives
	Parallel programs using message-passing libraries

Plannin	g		
Competencies /	Teaching hours	Student?s personal	Total hours
Results	(in-person & virtual)	work hours	
A1 A2 A3 A4 A5 B1	18	54	72
B2 B5 B10 C1			
A1 A2 A3 A4 A5 B1	0	54	54
B2 B5 B6 C1			
A1 A2 A3 A4 A5 B1	2	0	2
B2			
A1 A2 A3 A4 A5 B1	21	0	21
	1	0	1
	Competencies / Results A1 A2 A3 A4 A5 B1 B2 B5 B10 C1 A1 A2 A3 A4 A5 B1 B2 B5 B6 C1 A1 A2 A3 A4 A5 B1 B2 B5 B6 C1 B2	Results(in-person & virtual)A1 A2 A3 A4 A5 B118B2 B5 B10 C118A1 A2 A3 A4 A5 B10B2 B5 B6 C12A1 A2 A3 A4 A5 B12B2B2	Competencies / ResultsTeaching hours (in-person & virtual)Student?s personal work hoursA1 A2 A3 A4 A5 B11854B2 B5 B10 C11854A1 A2 A3 A4 A5 B1054B2 B5 B6 C111A1 A2 A3 A4 A5 B120B2 B5 B6 C111A1 A2 A3 A4 A5 B120A1 A2 A3 A4 A5 B120A1 A2 A3 A4 A5 B120B210

(*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

	Methodologies
Methodologies	Description
Laboratory practice	Practical classes in the laboratory to familiarize the students, from a practical point of view, with the contents seen in the
	theoretical classes.
Supervised projects	Realization of works in which the student has to use the acquired knowledge to solve different problems in an autonomous
	way.
Objective test	At the end of the term there will be a written exam on the subject matter covered during the course.
Guest lecture /	Theoretical classes in which the content of each subject is exposed.
keynote speech	

	Personalized attention
Methodologies	Description
Laboratory practice	The personalized attention in the accomplishment of the laboratory practices and the supervised projects is indispensable to
Supervised projects	direct to the students in the development of the work. It is recommended that students use the personalized attention to
	validate the work they are doing.

		Assessment	
Methodologies	Competencies /	Description	Qualification
	Results		
Supervised projects	A1 A2 A3 A4 A5 B1	Evaluación dos traballos académicamente dirixidos	50
	B2 B5 B6 C1		
Objective test	A1 A2 A3 A4 A5 B1	Ao final do cuadrimestre realizarase un exame escrito sobre os contidos da materia	50
	B2	que foron tratados durante o curso.	

Assessment comments



The course is divided into two parts (directive-based and message-passing programming). Each part represents 50% of the final grade of the course. In order to pass the course, the student must obtain a minimum grade of 4 out of 10 in each of the parts, and a minimum of 5 out of 10 in the overall grade. In the second opportunity only the grades of the final exam can be improved. The marks of the supervised projects will be those obtained during the course.Fraudulent conduct in the assessments will directly involve a grade of '0'.

	Sources of information
Basic	- P. Pacheco (2011). An Introduction to Parallel Programming. Morgan Kaufmann Publishers
	- F. Almeida, D. Giménez, J.M. Manta, A.M. Vidal (2008). Introducción a la programación paralela. Paraninfo
	- W.P. Petersen, P. Arbenz (2001). Introduction to Paralell Computing. Oxford University Press
	- P.S. Pacheco (1997). Parallel Programming with MPI. Morgan Kaufmann Publishers
	- W. Gropp, E. Lusk and R. Thakur (1999). Using MPI-2. The MIT Press
	- T.G. Matsson, Y. (Helen) He, A.E. Koniges (2019). The OpenMP Common Core. Making OpenMP Simple Again.
	The MIT Press
Complementary	

Recommendations

Subjects that it is recommended to have taken before

Subjects that are recommended to be taken simultaneously

Subjects that continue the syllabus

Advanced Parallel Programming/614473107

Other comments

(*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.