



Teaching Guide

Identifying Data					2024/25
Subject (*)	Programming and Implementation of Quantum Algorithms		Code	614551007	
Study programme	Máster Universitario en Ciencia e Tecnoloxías de Información Cuántica				
Descriptors					
Cycle	Period	Year	Type	Credits	
Official Master's Degree	1st four-month period	First	Optional	3	
Language	SpanishGalician				
Teaching method	Face-to-face				
Prerequisites					
Department	Enxeñaría de Computadores				
Coordinador	Andrade Canosa, Diego	E-mail	diego.andrade@udc.es		
Lecturers	Andrade Canosa, Diego	E-mail	diego.andrade@udc.es		
Web	https://quantummastergalicia.es				
General description	<p>O propósito dos computadores cuánticos é aproveitar as propiedades cuánticas dos qubits e poder executar algoritmos cuánticos que utilizan a superposición e o entrelazamiento para ofrecer unha capacidade de procesamento moito maior que os algoritmos clásicos. É importante indicar que o verdadeiro cambio de paradigma non consiste en facer o mesmo que fan as computadoras dixitais ou clásicas, senón que os algoritmos cuánticos permiten realizar certas operacións dunha maneira totalmente diferente que en moitos casos resulta ser máis eficiente, é dicir, en moito menos tempo ou utilizando moitos menos recursos computacionais. Esta materia presenta unha serie de algoritmos cuánticos que proporcionan vantaxes computacionais sobre os mellores algoritmos clásicos equivalentes. Aínda que algún destes algoritmos non teñen unha aplicación práctica directa ou a súa implementación é inviable nos computadores cuánticos actuais, son un claro exemplo das posibilidades que a computación cuántica ofrece para tratar problemas irresolubles clasicamente.</p> <p>Este curso está deseñado para que os estudantes aprendan no laboratorio aspectos relevantes da programación cuántica de algoritmos vistos anteriormente</p>				

Study programme competences / results

Code	Study programme competences / results
A3	CON_03 Know the physical bases that allow information to be coded and processed. Understanding of the new rules that Quantum Mechanics imposes for its processing.
A4	CON_04 Have knowledge of quantum computing, algorithms, circuits, their programming in different languages and accessible platforms.
B1	HD01 Analyze and break down a complex concept, examine each part and see how they fit together
B2	HD02 Classify and identify types or groups, showing how each category is different from the others
B3	HD03 Compare and contrast and point out similarities and differences between two or more topics or concepts
B6	HD11 Prepare accurately the relevant questions for a specific problem.
B8	HD13 Improvise solutions in an innovative way to solve a problem.
B12	HD23 Communicate using the expected norms for the chosen medium.
B13	HD24 Actively participate in face-to-face activities in the classroom.
B14	HD31 Assign resources and responsibilities so that all members of a team can work optimally
B16	HD33 Set goals for the group to analyze the situation, decide what outcome is desired and clearly set an achievable goal.
C1	C1. Adequate oral and written expression in the official languages.
C2	C2. Mastering oral and written expression in a foreign language.
C3	C3. Using ICT in working contexts and lifelong learning.
C4	C4. Acting as a respectful citizen according to democratic cultures and human rights and with a gender perspective.
C5	C5. Understanding the importance of entrepreneurial culture and the useful means for enterprising people.
C6	C6. Acquiring skills for healthy lifestyles, and healthy habits and routines.
C7	C7. Developing the ability to work in interdisciplinary or transdisciplinary teams in order to offer proposals that can contribute to a sustainable environmental, economic, political and social development.



C8	C8. Valuing the importance of research, innovation and technological development for the socioeconomic and cultural progress of society.
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Learning outcomes			
Learning outcomes	Study programme competences / results		
Coñecer as bases físicas que permiten codificar e procesar información. Comprensión das novas regras que impón a Mecánica Cuántica para o seu procesado.	AJ3 AJ4	BJ1 BJ2 BJ3 BJ6 BJ8 BJ12 BJ13 BJ14 BJ16	CJ1 CJ2 CJ3 CJ4 CJ5 CJ6 CJ7 CJ8
Ter coñecementos de computación cuántica, algoritmia, circuitos, a súa programación en diferentes linguaxes e plataformas accesibles.	AJ3 AJ4	BJ1 BJ2 BJ3	CJ1 CJ2 CJ3 CJ4 CJ5 CJ6 CJ7 CJ8

Contents	
Topic	Sub-topic
1- Introducción aos algoritmos cuánticos "clasicos";	.
2- Paralelismo cuántico	.
3- Oráculos cuánticos	.
4- Algoritmos cuánticos "clasicos";:	a. Algoritmos de Deutsch e Deutsch-Jozsa b. Algoritmo de Bernstein-Vazirani c. Algoritmo de periodicidade de Simon
5- Algoritmo de procura de Grover: amplificación de amplitude	.
6- Transformada Cuántica de Fourier	.
7- Algoritmo Cuántico de Estimación de Fase	.
8- Algoritmo de factorización de Shor	.

Planning				
Methodologies / tests	Competencies / Results	Teaching hours (in-person & virtual)	Student?s personal work hours	Total hours
Laboratory practice	A3 A4 B1 B2 B3 B6 B8 B12 B13 B14 B16 C1 C2 C3 C4 C5 C6 C7 C8	10	30	40
Supervised projects	A3 A4 B1 B2 B3 C1 C2 C3 C4 C5 C6 C7 C8	3	6	9
Practical test:	B1 B2	3	0	3



Objective test	A3 A4 B1 B2 B3 C1 C2 C3 C4 C5 C6 C7 C8	3	0	3
Guest lecture / keynote speech	A3 A4	5	15	20
Personalized attention		0		0

(*The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

Methodologies	
Methodologies	Description
Laboratory practice	Resolución dos exercicios e problemas propostos, posta en común de dúbidas. Darase protagonismo ao alumnado para que presente os seus resultados.
Supervised projects	Nelas atenderase de forma personalizada ao alumnado para proporcionarlle orientación e resolver as súas dúbidas
Practical test:	Proba de carácter práctico realizada na aula
Objective test	Proba de carácter obxectivo realizada na aula
Guest lecture / keynote speech	Nelas explicaranse os contidos programados e responderanse as dúbidas que xurdan. Proporanse exercicios e problemas que os estudantes deberán resolver no seu tempo de traballo propio.

Personalized attention	
Methodologies	Description
Laboratory practice	O alumnado recibirá aseoamento durante a realización das súas prácticas de laboratorio por parte do profesorado.

Assessment			
Methodologies	Competencies / Results	Description	Qualification
Practical test:	B1 B2	Asistencia e participación ás clases expositivas e interactivas, entrega de exercicios e problemas resoltos, exposición voluntaria de resultados	60
Objective test	A3 A4 B1 B2 B3 C1 C2 C3 C4 C5 C6 C7 C8	Exames e/ou tests parciais e/ou finais	40

Assessment comments

Sources of information	
Basic	Básica:- Notas de Clase- Varios autores, Qiskit textbook: Quantum protocols and quantum algorithms, Disponible online en: https://qiskit.org/learn/course/quantum-protocols-and-quantum-algorithms/
Complementary	- Thomas G. Wong. Introduction to Classical and Quantum Computing, capítulo 7, Rooted Grove, 2022- Noson S. Yanofsky e Mirco A. Mannucci. Quantum computing for computer scientists, capítulo 6, Cambridge University Press, 2008.- M.A. Nielsen and I.L. Chuang: Quantum Computation and Quantum Information, capítulos 4-6, Cambridge, 2010.

Recommendations
Subjects that it is recommended to have taken before
Quantum Computing Tools/614551006
Subjects that are recommended to be taken simultaneously
Practical Applications of Quantum Computing/614551010
Subjects that continue the syllabus
Quantum Computing and Machine Learning/614551008
Quantum Computing and High Performance Computing/614551009



Other comments

(*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.