

		Teaching Guide		
	Identifyir	ng Data		2024/25
Subject (*)	Parallel Processing Code			ode 614G02023
Study programme	Grao en Ciencia e Enxeñaría de			
		Descriptors		
Cycle	Period	Year	Тур	De Credits
Graduate	1st four-month period	Third	Obliga	atory 6
Language	Spanish			
Teaching method	Face-to-face			
Prerequisites				
Department	Enxeñaría de Computadores			
Coordinador	Enes Álvarez, Jonatan	E-n	nail jonata	n.enes@udc.es
Lecturers	Enes Álvarez, Jonatan	E-n	nail jonata	n.enes@udc.es
Web				
		programs, and the historic	•	uding its usefulness and applicability, the er 1). Next, the main current hardware

	Study programme competences / results
Code	Study programme competences / results
A12	CE12 - Capacidade de coñecer e aplicar os principios fundamentais, principais paradigmas e técnicas da programación paralela e
	distribuída ao desenvolvemento de algoritmos para o procesamento e análise masiva de datos.
B2	CB2 - Que os estudantes saiban aplicar os seus coñecementos ao seu traballo ou vocación dunha forma profesional e posúan as
	competencias que adoitan demostrarse por medio da elaboración e defensa de argumentos e a resolución de problemas dentro da súa
	área de estudo
B3	CB3 - Que os estudantes teñan a capacidade de reunir e interpretar datos relevantes (normalmente dentro da súa área de estudo) para
	emitir xuízos que inclúan unha reflexión sobre temas relevantes de índole social, científica ou ética
B4	CB4 - Que os estudantes poidan transmitir información, ideas, problemas e solucións a un público tanto especializado como non
	especializado



B7	CG2 - Elaborar adecuadamente e con certa orixinalidade composicións escritas ou argumentos motivados, redactar plans, proxectos de
	traballo, artigos científicos e formular hipóteses razoables.
B8	CG3 - Ser capaz de manter e estender formulacións teóricas fundadas para permitir a introdución e explotación de tecnoloxías novas e
	avanzadas no campo.
B9	CG4 - Capacidade para abordar con éxito todas as etapas dun proxecto de datos: exploración previa dos datos, preprocesado, análise,
	visualización e comunicación de resultados.
B10	CG5 - Ser capaz de traballar en equipo, especialmente de carácter multidisciplinar, e ser hábiles na xestión do tempo, persoas e toma de
	decisións.
C1	CT1 - Utilizar as ferramentas básicas das tecnoloxías da información e as comunicacións (TIC) necesarias para o exercicio da súa
	profesión e para a aprendizaxe ao longo da súa vida.
C4	CT4 - Valorar a importancia que ten a investigación, a innovación e o desenvolvemento tecnolóxico no avance socioeconómico e cultural
	da sociedade.

Learning outcomes				
Learning outcomes		Study programme		
	con	npetenc	es/	
		results		
Know of and understand the technical requirements and the current technologies that allow for parallelism.	A12	B8		
		B9		
Know of the different currently available technologies to implement parallelism, their applicability, limits, advantages and	A12	B4		
disadvantages.		B8		
		B9		
Be able to use parallelism techniques to adapt existing solutions so that they allow parallel processing.	A12	B2	C1	
		B4		
		B7		
		B8		
		B9		
		B10		
Be able to analyze the performance if a processing solution, with and without parallelization.	A12	B2	C1	
		B4		
		B7		
		B8		
		В9		
		B10		
Understand the role that parallelization plays in today's society when it comes to key data processing tasks for society,	A12	B3	C4	
business and research.		B4		
		B8		
		B10		

	Contents
Торіс	Sub-topic
Chapter 1 - Introduction and previous concepts	* The process and sequential program
	* Lifecycle of a process
	* Threads
	* Paralell program
	* Usefulness of parallelism



Chapter 2 - Hardware parellelism, hierarchy	* Levels of parallelism		
	* Internal processor parallelism (hidden)		
	* Processor functionalities (low-level parallelism)		
	* Processor accessible resources (high-level parallelism)		
	* Pool of machines (Cluster and Supercomputer)		
	* Distributed computing		
	* Specific devices		
	* State of the art of processors		
Chapter 3 - Software parallelism, design and implementation	* Flynn taxonomy		
	* Frameworks and languages for parallelism		
	* Key concepts		
	* Paradigms for parallel processing		
	* Parallel programs analysis		
	* Parallel programs design		
Chapter 4 - Parallelism for Big Data	* Data storage		
	* Resource and execution management		
	* Batch processing		
	* Streaming processing		

	Planning	g		
Methodologies / tests	Competencies /	Teaching hours	Student?s personal	Total hours
	Results	(in-person & virtual)	work hours	
Guest lecture / keynote speech	A12 B3 B8 B9 C4	20	30	50
Laboratory practice	A12 B2 B4 B7 B9 B10	20	60	80
	C1			
Objective test	A12 B2 B4 B7 B9 C1	3	11	14
	C4			
Personalized attention		6	0	6
*)The information in the planning table is fo	r guidenee entrend deee net	taka inta agagunt tha l	eteropolity of the etu	donto

(*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

	Methodologies
Methodologies	Description
Guest lecture /	* Theory sessions will introduce the basic knowledge later used on practice sessions.
keynote speech	
	* Other concepts will also be explained in detail, either because they are key to understand the technologies and techniques
	used on the practice sessions, or because they are more advanced and are crucial to understand the paper that parallelism
	has on nowadays society.



Laboratory practice	* Each practice lessons will be briefly explained by the teacher on a lesson class, and the students are expected to start it right away.
	* Practice sessions will be self-contained and will deal with several specific problems or scenarios where parallelism plays an important role and where previously explained techniques or technologies are used.
	* Each practice will focus on a single scenario or problem and will be composed of previous description and explanation, a proposed code to be analyzed and used, and a series of questions to work on. The student will have to work on the practice, starting on its first practice session and then continuing on its out-of-classroom time. The questions can range from performing an extension of the code, to performing an empirical study of its performance using several parallelism configurations, describing its behavior or functioning, or other types of questions overall focused at assessing the degree to which the student
	comprehended the problem and the solution.
Objective test	* At the end of the term, and exam will be carried out to evaluate all the subject's knowledge, primarily the concepts from the theory sessions, but also to a lesser extent the ones from the practice sessions.

	Personalized attention		
Methodologies	Description		
Guest lecture /	* Personalized attention will focus on supporting the students with the overall subject.		
keynote speech			
Laboratory practice	* On the one hand, personalized attention will be available for those that have some issue understanding any concept expose		
	on the theory sessions, so that no student has any difficulty in keeping up with the classes and with those topics that will be		
	the subject of evaluation.		
	* On the other hand, personalized attention will also be available for any student that requires some help with specific issues		
	that arise from the practice lessons, whether they are due to technical problems or more deep understanding issues of the key		
	concepts dealt with. Although this help will be available for any practice lesson throughout the term, it is advisable to deal with		
	any doubt or problem either during the practice lesson.		
	Those students with an approved dispensation for non-attendance at classes can also benefit by using this personalized		
	attention to ask for the practice briefing as it was given during the ordinary practice classes.		

Assessment				
Methodologies	Competencies / Description		Qualification	
	Results			
Laboratory practice	A12 B2 B4 B7 B9 B10	* All the practice lessons will be assessed and graded. Such assessments can be	50	
	C1	individual using a questionare, or in a group through a submission. Groups will be		
		formed previously and once created, can not be changed throughout the course.		
		* The dates and timelines for practice assessments and submissions will be previously informed to the students.		



Objective test	A12 B2 B4 B7 B9 C1	* Written exam carried out individually at the end of the term.	50
	C4		
		* It will mainly evaluate and assess concepts from the theory lessons.	
		* To a lesser point, some questions will also be present to re-asses key concepts from	
		the practice lessons.	

Assessment comments

In order to pass the subject:a minimum of 50% is required on the objective test, or final exam (2.5 points out of 5).a minimum of 50% is required on the practice lessons (2.5 points out of 5).Practice sessions will be NON-REPEATABLE for the second chance.Any issue regarding the dispensation for non-attendance at classes, part-time study or fraud will be solved according to the related and current UDC regulations.In order to comply with the current legislation in regard to gender equality, 2 measures will be taken:Parity groups are to be formed, as much as possibleAll the quizzes and the final objective test will be corrected using a blind method in order to assure the student's anonymity.

	Sources of information
Basic	(Tema 1)
	- Jesús Carretero Pérez (2021). Sistemas operativos: una visión aplicada . Madrid : McGraw-Hill
	- Francisco Almeida (2008). Introducción a la programación paralela. Madrid : Paraninfo Cengage Learning
	(Tema 2)
	- Sarah L. Harris (2021). Digital design and computer architecture. Amsterdam : Elsevier, Morgan Kaufmann
	- Julio Ortega Lopera (2005). Arquitectura de computadores. Madrid : Thomson
	- David A. Patterson (2014). Computer organization and design: the hardware/software interface. Waltham, MA :
	Morgan Kaufmann
	(Tema 3)
	- Giancarlo Zaccone (2015). Python parallel programming cookbook. Packt Publishing
	- Jan Palach (2014). Parallel programming with Python. Packt Publishing
	(Tema 4)
	- Tomasz Drabas (2017). Learning PySpark. Packt Publishing
Complementary	- William Stallings (2005). Sistemas operativos: aspectos internos y principios de diseño. Madrid : Pearson
	- Bertil Schmidt (2017). Parallel programming: concepts and practice. Cambridge, MA : Morgan Kaufmann
	- Peter S. Pacheco (2021). An introduction to parallel programming. Burlington, MA : Morgan Kaufmann
	- Jorge Luis Ortega-Arjona (2010). Patterns for parallel software design. Sussex, UK: Wiley series in software design
	patterns
	- John L. Hennesy (2019). Computer architecture: a quantitative approach. Cambridge, Massachusetts : Morgan
	Kaufmann
	- Vijay Srinivas Agneeswaram (2014). Big Data analytics beyond Hadoop: real-time applications with Storm, Spark,
	and more Hadoop alternatives. Upper Saddle River, NJ : Pearson Education

Recommendations
Subjects that it is recommended to have taken before
esign and Analysis of Algorithms/614G02011
undamentals of Computers/614G02005
undamentals of Programming II/614G02009
undamentals of Programming I/614G02004
Subjects that are recommended to be taken simultaneously
gorithms/614G03008
Subjects that continue the syllabus
dvanced Parallel Processing /614G02034
Other comments



It is recommended to have some knowledge and ability to program with Python, as all it will be the language used for all of the practice lessons. It is recommended to have some degree of expertise with a Linux operating system, mainly process and filesystem management.

(*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.