



Teaching Guide				
Identifying Data				2024/25
Subject (*)	Development of Web and Video Content		Code	616G01017
Study programme	Grao en Comunicación Audiovisual			
Descriptors				
Cycle	Period	Year	Type	Credits
Graduate	2nd four-month period	Second	Obligatory	6
Language	Galician			
Teaching method	Face-to-face			
Prerequisites				
Department	Ciencias da Computación e Tecnoloxías da InformaciónComputación			
Coordinador	Santos López, Iria María	E-mail	iria.santos@udc.es	
Lecturers	Santos López, Iria María	E-mail	iria.santos@udc.es	
Web	<a href="https://comunicacion.udc.es/gl/materias/inform%C3%A1tica-para-creaci%C3%B3n-de-web-e-v%C3%ADdeo">https://comunicacion.udc.es/gl/materias/inform%C3%A1tica-para-creaci%C3%B3n-de-web-e-v%C3%ADdeo</a>			
General description	<p>O obxectivo da materia é coñecer tanto os fundamentos como as ferramentas necesarias asociadas a dous aspectos moi importantes hoxe en día en numerosos proxectos audiovisuais: a creación web e o manexo de información multimedia.</p> <p>Dende un punto de vista práctico, o obxectivo principal desta materia é dar a coñecer ao alumnado a existencia de ferramentas que facilitan o deseño e permiten a optimización do material a publicar, sen esquecer os aspectos teóricos e de fundamentos.</p>			

Study programme competences / results	
Code	Study programme competences / results
A2	Crear produtos audiovisuais.
A7	Coñecelas técnicas de creación e producción audiovisual.
A8	Coñecela tecnoloxía audiovisual.
B8	Empregar as ferramentas básicas das tecnoloxías da información e as comunicacións (TIC) precisas para o exercicio da súa profesión e para a aprendizaxe ao longo da súa vida.
C2	Valorar criticamente o coñecemento, a tecnoloxía e a información dispoñible para resolver os problemas cos que deben enfrentarse.
C3	Asumir como profesional e cidadán a importancia da aprendizaxe ao longo da vida.
C4	Valorar a importancia que ten a investigación, innovación e o desenvolvemento tecnolóxico no avance socioeconómico e cultural da sociedade.

Learning outcomes			
Learning outcomes			Study programme competences / results
Comunicar contidos mediante web			A2 B8
Deseñar materiais e contidos multimedia para publicación en web			A7 B8 C2 C3 C4
Investigar e analizar a necesidades nun desenvolvemento multimedia así como xestionar os proxectos			A8 C2 C4
Xestionar a creación dos contidos en función da contorna e obxectivo			A7

Contents	
Topic	Sub-topic



Sitios Web	Características e evolución: web 1.0, 2.0, ? Análise e planificación dun sitio web. Mapas de navegación. Estrutura e guía de estilo. Usabilidade e accesibilidade.
HTML5	Introdución ás linguaxes de marcado. Etiquetas básicas de composición de texto. Atributos da páxina. Vídeos, imaxes, ligazóns e interactividade. Etiquetas para a creación de listas e táboas. Formularios.
Ferramentas de creación de sitios web	Ambiente de traballo. Inserción de etiquetas básicas. Composición. Follas de estilo. Adaptación a diferentes dispositivos.
Publicación e xestión de sitios web	Aloxamento CMS. Posicionamento en buscadores (SEO). Analítica web.

Planning				
Methodologies / tests	Competencies / Results	Teaching hours (in-person & virtual)	Student?s personal work hours	Total hours
Guest lecture / keynote speech	A7 C3	17	5	22
Supervised projects	A2 A8 B8 C2 C4	7	25	32
Oral presentation	C2 C3	2	1	3
Objective test	C3	4	4	8
Laboratory practice	A2 A7 A8 B8 C2 C3 C4	30	45	75
Personalized attention		10	0	10

(\*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

Methodologies	
Methodologies	Description
Guest lecture / keynote speech	Presentación dos temas más teóricos da asignatura e explicación dos conceptos necesarios para a realización posterior das prácticas.
Supervised projects	Proyectos propuestos relacionados coas técnicas empleadas nas prácticas de laboratorio e coas sesións maxiestrals da materia.
Oral presentation	Presentacións de traballos tutelados.
Objective test	Prueba de evaluación centrada principalmente na parte teórica da materia, aínda que tamén se inclúen preguntas sobre a parte práctica.
Laboratory practice	Pequeñas prácticas para comprender o desenrollo/creación de páxinas web.

Personalized attention	
Methodologies	Description



Supervised projects	Students will have to formulate a web project as a work of the subject. As part of the tutored work, students will follow up during the course where they will apply the knowledge acquired in theory and practice classrooms in the development of their project. The students will carry out their projects in different phases: conceptual design, structural design and technological development.
---------------------	---

Assessment				
Methodologies	Competencies / Results	Description	Qualification	
Laboratory practice	A2 A7 A8 B8 C2 C3 C4	Prácticas individuales onde os alumnos exerce os coñecementos aprendidos durante a asignatura.	20	
Objective test	C3	Proba relacionada cos coñecementos teóricos da materia.	50	
Supervised projects	A2 A8 B8 C2 C4	Creación dunha web de forma individual ou grupal (en función do número de integrantes requerirase que a páxina sexa más profunda, para que todos os participantes realicen tarefas de deseño e programación de forma equitativa).	30	

Assessment comments	
<p>The laboratory practices are of obligatory attendance and presentation of the material requested in each one of them.</p><p>To pass the course it is essential to pass both the theoretical and the practical part (supervised work and laboratory practices).</p><p>It is essential to achieve a minimum grade of 5 out of 10 in both parts (practical and objective test) to pass the course (otherwise, the maximum grade that can be achieved is a 4.5).</p><p>STUDENTS WITH PART-TIME ENROLLMENT: Students should contact the professors of the subject to make possible the realization of the tasks outside the usual organization of the subject. </p>	

Sources of information	
Basic	- Álvarez García, A. (2010) HTML 5 (guía práctica). Anaya Multimedia, Madrid.- Diego Gauchat, J. (2012) El gran libro de HTML5, CSS3 y JavaScript. Marcombo, Barcelona.- McFarland, D. (2010) CSS. Anaya Multimedia, Madrid.- Murphy, C. & Persson, N. (2009) HTML y CSS. Anaya Multimedia, Madrid.- Peña de San Antonio, Ó. (2010) CSS. Anaya Multimedia, Madrid.- Prat, M. (2009) Posicionamiento de su sitio web en Google y otros buscadores. ENI, Paris.- Ribelles, A. (2011). Digitalización, almacenamiento y transmisión de audio y vídeo. Plataformas de distribución de contenidos. Barcelona: Universitat Oberta de Catalunya.- Salmon, M. (2014). Los fundamentos del diseño interactivo. Barcelona: Blume. ISBN : 9788415317883.- Wiedermann, J. (2007). Web design: studios 2. Koln: Taschen. ISBN : 978-3-8228-3009-3.- Wiedermann, J. (2008). Web design: interactive & games. Koln: Taschen. ISBN : 978-3-8228-4054-2.
Complementary	<a href="http://www.w3.org/http://www.htmlcodetutorial.com/http://validator.w3.org/http://www.w3.org/Style/CSS/http://www.w3schools.com/css/https://manz.dev/https://ascii.cl/es/codigos-html.htmhttps://css-tricks.com/snippets/css/a-guide-to-flexbox/https://css-tricks.com/snippets/css/complete-guide-grid/https://getbootstrap.esdocu.com/docs/5.1/customize/overview/https://www.linkedin.com/pulse/introducci%C3%B3n-los-formatos-de-codificaci%C3%B3n-video-h262-h264-guevara/?originalSubdomain=eshttp://www.w3.org/http://www.htmlcodetutorial.com/http://validator.w3.org/http://www.w3.org/Style/CSS/http://www.w3schools.com/css/https://manz.dev/https://ascii.cl/es/codigos-html.htmhttps://css-tricks.com/snippets/css/a-guide-to-flexbox/https://css-tricks.com/snippets/css/complete-guide-grid/https://getbootstrap.esdocu.com/docs/5.1/customize/overview/https://www.linkedin.com/pulse/introducci%C3%B3n-los-formatos-de-codificaci%C3%B3n-video-h262-h264-guevara/?originalSubdomain=es">http://www.w3.org/http://www.htmlcodetutorial.com/http://validator.w3.org/http://www.w3.org/Style/CSS/http://www.w3schools.com/css/https://manz.dev/https://ascii.cl/es/codigos-html.htmhttps://css-tricks.com/snippets/css/a-guide-to-flexbox/https://css-tricks.com/snippets/css/complete-guide-grid/https://getbootstrap.esdocu.com/docs/5.1/customize/overview/https://www.linkedin.com/pulse/introducci%C3%B3n-los-formatos-de-codificaci%C3%B3n-video-h262-h264-guevara/?originalSubdomain=es</a>

Recommendations
Subjects that it is recommended to have taken before



Oral and Written Communication/616G01001

Technological Foundations of the Audiovisual Media/616G01003

Graphic Expression/616G01004

Audiovisual Computer Science/616G01008

Corporate Communication/616G01013

**Subjects that are recommended to be taken simultaneously**

Audio/616G01016

Applied Design/616G01015

**Subjects that continue the syllabus**

Multimedia Creation Tools/616G01027

Advanced Web Design Tools/616G01036

Multimedia Creation Workshop/616G01038

**Other comments**

&lt;p&>In order to help achieve an immediate sustainable environment, the delivery of the documentary work carried out in this area:&lt;br /&gt;- Solicitarse in virtual format or computer support.&lt;br /&gt;- They will be done through Moodle, in digital format without the need to print them.&lt;br /&gt;&lt;br /&gt;A sustainable use of resources and the prevention of negative impacts on the natural environment must be made.&lt;br /&gt;The importance of ethical principles related to sustainability values in personal and professional behavior should be taken into account.&lt;br /&gt;Incorporate a gender perspective in the teaching of this subject.&lt;br /&gt;Work to identify and modify sexist prejudices and attitudes, and influence the environment to modify them and promote values of respect and equality.&lt;br /&gt;Situations of discrimination should be detected and actions and measures to correct them should be proposed.&lt;br /&gt;Facilitate the full integration of students who, for physical, sensory, psychological or sociocultural reasons, experience difficulties in accessing university life in an adequate, egalitarian and adequate manner.&lt;/p&>

(\*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.