 UNIVERSIDADE DA CORUÑA

Teaching Guide				
Identifying Data				**2019/20**
Subject (*)	Enxeñaría do Software		**Code**	614455103
Study programme	Mestrado Universitario en Enxeñaría Matemática			

Descriptors				
Cycle	**Period**	**Year**	**Type**	**Credits**
Official Master's Degree	1st four-month period	Second	Obligatory	3

Language	Spanish		
Teaching method	Face-to-face		
Prerequisites			
Department	ComputaciónMatemáticas		
Coordinador		**E-mail**	
Lecturers		**E-mail**	
Web	www.usc.es/gl/centros/matematicas/materia.html?materia=75444&ano=64&idioma=1		
General description	There are three main goals in this subject: (i) basic understanding of the main software development paradigms; (ii) study of the object oriented paradigm (OO), and (iii) capacity to put the OO in practice.		

Study programme competences	
Code	**Study programme competences**

Learning outcomes	
Learning outcomes	**Study programme competences**

Contents	
Topic	**Sub-topic**

Planning				
Methodologies / tests	**Competencies**	**Ordinary class hours**	**Student?s personal work hours**	**Total hours**
Personalized attention		0		0

(*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

Methodologies	
Methodologies	**Description**

Personalized attention	
Methodologies	**Description**

Assessment			
Methodologies	**Competencies**	**Description**	**Qualification**

Assessment comments

Sources of information	
Basic	
Complementary	

Recommendations
Subjects that it is recommended to have taken before
Subjects that are recommended to be taken simultaneously
Subjects that continue the syllabus
Other comments