		Teaching Guide				
	Identifying I	Data		2022/23		
Subject (*)	Parallel Programming		Code	614473102		
Study programme	Mestrado Universitario en Computado	ción de Altas Prestacións / Hig	gh Performance Compu	ting (Mod. Presencial)		
	'	Descriptors				
Cycle	Period	Year	Туре	Credits		
Official Master's Degre	ee 1st four-month period	First	Obligatory	6		
Language	SpanishEnglish	-				
Teaching method	Face-to-face					
Prerequisites						
Department	Departamento profesorado másterEnxeñaría de Computadores					
Coordinador	Martin Santamaria, Maria Jose	E-mail	maria.martin.sa	maria.martin.santamaria@udc.es		
Lecturers	García Loureiro, Antonio Jesús	E-mail	antonio.garcia.lo	oureiro@col.udc.es		
	Martin Santamaria, Maria Jose		maria.martin.sa	ntamaria@udc.es		
	Pichel Campos, Juan Carlos		j.pichel@col.ude	j.pichel@col.udc.es		
	Touriño Dominguez, Juan		juan.tourino@u	juan.tourino@udc.es		
Web	aula.cesga.es	'				
General description	The global objectives of this subject are: to train the student in the different programming paradigms of parallel computer			paradigms of parallel computers		
	to teach software techniques for the design and implementation of algorithms and efficient parallel applications; and					
	these techniques in a practical way	for the programming of paralle	el computers with differe	ent architectures, using		
	supercomputing resources such as	those available at the Galicia	Supercomputing Center	r (CESGA).		

	Study programme competences
Code	Study programme competences
A1	CE1 - Define, evaluate and select the most appropriate architecture and software to solve a problem
A2	CE2 - Analyze and improve the performance of a given architecture or software
А3	CE3 - Know the high performance computing basic concepts
A4	CE4 - Deepen in the knowledge of different programming tools and programming languages in the field of the high performance computing
A5	CE5 - Analyze, design and implement efficient parallel algorithms and applications
B1	CB6 - Possess and understand the knowledge that give a baseline or opportunity to be original in the development and/or application of ideas, often in a research environment
B2	CB7 - The students have to know how to apply the acquired knowledge and their capacity to solve problems in new or hardly explored environment inside wider contexts (or multidiscipinary) related to its area of development
B5	CB10 - The students have to possess learning skills that allows them to continue to study in a mainly self-driven or autonomous manner
B6	CG1 - Be able to search and select useful information to solve complex problems, using the bibliographic sources of the field
B10	CG5 - Be able to work in teams, specially multidisciplinary, and do a proper time and people management and decision taking
C1	CT1 - Use the basic technologies of the information and computing technology field required for the professional development and the long-life learning

Learning outcomes				
Learning outcomes Stud		ly programme		
	COI	mpeten	ces	
Understand the main organizational differences in parallel architectures				
	AJ3	BJ5		
Understand the main programming models	AJ1			
	AJ3			
	AJ4			

Apply the knowledge acquired to the efficient implementation of parallel applications using different programming models	AJ2	BJ2	CJ1
	AJ5	BJ6	
		BJ10	

Contents				
Topic Sub-topic				
Parallel programming	Introduction			
	Parallel programming paradigms			
	Parallel programs using shared memory directives			
	Parallel programs using message-passing libraries			

	Planning			
Methodologies / tests	Competencies	Ordinary class	Student?s personal	Total hours
		hours	work hours	
Laboratory practice	A1 A2 A3 A4 A5 B1	18	54	72
	B2 B5 B10 C1			
Supervised projects	A1 A2 A3 A4 A5 B1	0	54	54
	B2 B5 B6 C1			
Objective test	A1 A2 A3 A4 A5 B1	2	0	2
	B2			
Guest lecture / keynote speech	A1 A2 A3 A4 A5 B1	21	0	21
Personalized attention		1	0	1

Methodologies			
Methodologies	Description		
Laboratory practice	Practical classes in the laboratory to familiarize the students, from a practical point of view, with the contents seen in the		
	theoretical classes.		
Supervised projects Realization of works in which the student has to use the acquired knowledge to solve different problems in an autor			
	way.		
Objective test	At the end of the term there will be a written exam on the subject matter covered during the course.		
Guest lecture /	Theoretical classes in which the content of each subject is exposed.		
keynote speech			

Personalized attention				
Methodologies	Description			
Laboratory practice	The personalized attention in the accomplishment of the laboratory practices and the supervised projects is indispensable to			
Supervised projects	ed projects direct to the students in the development of the work. It is recommended that students use the personalized attention to			
validate the work they are doing.				

Assessment			
Methodologies Competencies Description			Qualification
Supervised projects	A1 A2 A3 A4 A5 B1	Evaluación dos traballos académicamente dirixidos	
	B2 B5 B6 C1		
Objective test	A1 A2 A3 A4 A5 B1	Ao final do cuadrimestre realizarase un exame escrito sobre os contidos da materia	50
	B2	que foron tratados durante o curso.	



Assessment comments

The course is divided into two parts (directive-based and message-passing programming). Each part represents 50% of the final grade of the course. In order to pass the course, the student must obtain a minimum grade of 4 out of 10 in each of the parts, and a minimum of 5 out of 10 in the overall grade. In the second opportunity only the grades of the final exam can be improved. The marks of the supervised projects will be those obtained during the course. Fraudulent conduct in the assessments will directly involve a grade of '0' in the corresponding part (OpenMP/MPI) and chance.

	Sources of information	
Basic	- P. Pacheco (2011). An Introduction to Parallel Programming. Morgan Kaufmann Publishers	
	- F. Almeida, D. Giménez, J.M. Manta, A.M. Vidal (2008). Introducción a la programación paralela. Paraninfo	
	- W.P. Petersen, P. Arbenz (2001). Introduction to Paralell Computing. Oxford University Press - P.S. Pacheco (1997). Parallel Programming with MPI. Morgan Kaufmann Publishers	
	- W. Gropp, E. Lusk and R. Thakur (1999). Using MPI-2. The MIT Press	
	- T.G. Matsson, Y. (Helen) He, A.E. Koniges (2019). The OpenMP Common Core. Making OpenMP Simple Again.	
	The MIT Press	
Complementary		

Recommendations	
Subjects that it is recommended to have taken before	
Subjects that are recommended to be taken simultaneously	
Subjects that continue the syllabus	
Advanced Parallel Programming/614473107	
Other comments	

(*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.