		Teaching Guide		
	Identifyir	<del>-</del>		2020/21
Subject (*)	Image Description and Modeling Code 614535004			614535004
, , ,	Máster Universitario en Visión por Computador			
71 0	<u>'</u>	Descriptors		
Cycle				Credits
Official Master's Degree	1st four-month period	First	Obligatory	6
Language	English		<u> </u>	
Teaching method	Hybrid			
Prerequisites	-			
Department	Ciencias da Computación e Tecn	oloxías da Información		
Coordinador	Rouco Maseda, Jose	E-mail	jose.rouco@udc.es	}
Lecturers	Ortega Hortas, Marcos	E-mail	m.ortega@udc.es	
	Rouco Maseda, Jose		jose.rouco@udc.es	3
Web		I		
General description	The aim of this course is to becor	me familiar with the fundament	al characteristics of the digita	al image and its forms of
	representation, the description of		_	-
	application of these concepts to p	problems of image processing	and analysis.	
Contingency plan	Modifications to the contents			
	No change  2. Methodologies  All activities are maintained. The schedule of classes. It may be the	_		•
	<ul> <li>will be communicated to the stude</li> <li>3. Mechanisms for personalized a</li> <li>The tutorials will be telematic and</li> <li>4. Modifications in the evaluation</li> </ul>	attention to students I will require an appointment.		
	No change in the evaluation. Evaluation through the institutional tools in C will require the students to have a available. An interview may be arthese scenarios, some of the actioverall contribution to the final grafts. Modifications to the bibliograph No change	cluation activities that cannot be office 365 and Moodle. In this can device with a microphone and tranged with each student to convities under each heading may hade (the weighting percentage)	ase, a series of validation med a camera, while appropriate omment on or explain part or be modified, adapting them	easures will be required, which e validation software is not all of the tests carried out. In

	Study programme competences
Code	Study programme competences
A1	CE1 - To know and apply the concepts, methodologies and technologies of image processing

B1	CB6 - To possess and understand knowledge that provides a basis or opportunity to be original in the development and/or application of
	ideas, often in a research context
B2	CB7 - That students are able to apply their acquired knowledge and problem-solving skills in new or unfamiliar environments within
	broader (or multidisciplinary) contexts related to their area of study
B6	CG1 - Ability to analyze and synthesize knowledge
B8	CG3 - Ability to develop computer vision systems depending on existing needs and apply the most appropriate technological tools
C1	CT1 - Practice the profession with a clear awareness of its human, economic, legal and ethical dimensions and with a clear commitment to
	quality and continuous improvement
C2	CT2 - Ability to work as a team, organize and plan

Learning outcomes			
Learning outcomes	Study	y progra	amme
	COI	mpeten	ces
To know the fundamental characteristics of digital image and its forms of representation.	AC1	BC1	CC1
		BC2	CC2
		BC6	
		BC8	
Description of visual content through local characteristics of colour, shape and texture.	AC1	BC1	CC1
		BC2	CC2
		BC6	
		BC8	
To apply image modelling and representation techniques to image processing and analysis problems.	AC1	BC1	CC1
		BC2	CC2
		BC6	
		BC8	

	Contents
Topic	Sub-topic
Image representation and modeling: space-frequency,	
orientation and phase, space-scale	
Wavelets and filter banks	
Image coding and reconstruction	
Description of colour, shape and texture	
Image modelling and description applications	

	Planning	l		
Methodologies / tests	Competencies	Ordinary class	Student?s personal	Total hours
		hours	work hours	
Guest lecture / keynote speech	A1 B1 B2 B6 B8 C1	10	20	30
	C2			
Case study	A1 B1 B2 B6 B8 C1	4	16	20
	C2			
Objective test	A1 B1 B2 B6 B8 C1	2	0	2
	C2			
Laboratory practice	A1 B1 B2 B6 B8 C1	16	32	48
	C2			
Research (Research project)	A1 B1 B2 B6 B8 C2	10	40	50
	C1			
Personalized attention		0		0
(*)The information in the planning table is for	r guidance only and does not	take into account the	heterogeneity of the stud	dents.

	Methodologies
Methodologies	Description
Guest lecture / keynote speech	Participatory lessons with the aim of learning the theoretical content of the subject
Case study	Elaboration and presentation of selected state-of-the-art methodologies related to the subject.
Objective test	Continuous self-evaluation tests during the course. Evaluation by examination at the end of the course as an alternative.
Laboratory practice	Analysis and resolution of practical cases with the aim of strengthening the practical application of the theoretical content.  Practice in computer classrooms, learning based on the resolution of practical cases, autonomous work and independent study of the students, and group work and cooperative learning.
Research (Research	Learning based on the resolution of practical cases, autonomous work and independent study of the students, and group work
project)	and cooperative learning.

	Personalized attention
Methodologies	Description
Case study	< br>Resolution of doubts during laboratory practices. Individualized advice during research projects and case studies.
Laboratory practice	
Research (Research	
project)	

		Assessment	
Methodologies	Competencies	Description	Qualification
Case study	A1 B1 B2 B6 B8 C1	Elaboration and presentation of works on selected state-of-the-art methodologies	15
	C2		
Objective test	A1 B1 B2 B6 B8 C1	Continuous self-evaluation tests during the course. Evaluation by examination at the	25
	C2	end of the course as an alternative	
Laboratory practice	A1 B1 B2 B6 B8 C1	Analysis and resolution of practical cases with the aim of strengthening the practical	40
	C2	application of theoretical content	
Research (Research	A1 B1 B2 B6 B8 C2	Resolution of practical cases of application of the subject through autonomous work	20
project)	C1	of the student, and using the techniques learned during the course	

## Assessment comments

The evaluation corresponding to the objective test may be passed by means of the tests scheduled during the course or by means of the final exam.

	Sources of information
Basic	Bovik, Alan. "The essential guide to image processing". 1st Edition, 2009. ISBN: 978-0-12-374457-9.Bovik, Alan (Ed.)
	"Handbook of image and video processing". 2nd Edition, 2005. ISBN: 978-0-12-119792-6.Mallat, Stephane. "A
	wavelet tour of signal processing: The sparse way". 3rd Edition, 2009. ISBN: 978-0-12-374370-1.Nixon, Mark.
	"Feature extraction and image processing for computer vision". 3rd Edition, 2012. ISBN: 9780123965493.Sonka, M;
	Hlavac, V.; Boyle, R. "Image Processing, Analysis, and Machine Vision". 3rd Edition, 2009. ISBN:
	978-0-49-508252-1.Forsyth, David A; Ponce, Jean. ?Computer Vision: A Modern Approach?. Pearson. 2nd Edition,
	2012. ISBN: 978-0-13608-592-8.Szeliski, Richard. ?Computer Vision: Algorithms and Applications?. Springer. 1st
	Edition, 2010. ISBN 978-1-84882-934-3.Petrou, Maria; García-Sevilla, Pedro. "Image processing: Dealing with
	texture". 2006. ISBN: 978-0-470-02628-1.Mirmehdi, M.; Xie, X.; Suri, J. (Eds.). "Handbook of texture analysis". 2008.
	ISBN: 978-1-84816-115-3. Artigos recentes en revistas e conferencias científicas relevantes: IJCV, IEEE TPAMI,
	ICCV, CVPR, NIPS, ECCV, etc.
Complementary	

Recommendations
Subjects that it is recommended to have taken before



Subjects that are recommended to be taken simultaneously
Fundamentals of Machine Learning for Computer Vision /614535007
Fundamentals of Image Processing and Analysis /614535001
Subjects that continue the syllabus
Other comments

(\*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.