		Teaching Guide				
	Identifyir	ng Data			2020/21	
Subject (*)	Advanced Machine Learning for Computer Vision Code 61453			614535008		
Study programme	Máster Universitario en Visión por Computador					
		Descriptors				
Cycle	Period Year Type Credits					
Official Master's Degree	e 2nd four-month period	First	Oblig	atory	6	
Language	English					
Teaching method	Hybrid					
Prerequisites						
Department	Ciencias da Computación e Tecn	oloxías da Información				
Coordinador	Rouco Maseda, Jose	E-n	ail jose.r	ouco@udc.es		
Lecturers	Novo Bujan, Jorge	E-n	ail j.novo	@udc.es		
	Rouco Maseda, Jose		jose.r	ouco@udc.es		
Web						
General description	The objective of this subject is to	know and apply advanced	neural models, to k	know the techr	niques of the state of the art of	
	deep learning, with end-to-end tra	aining approaches, and mir	mizing the use of	tagged data, t	o solve computer vision	
	applications using the methodolo	gies covered in the subject				
Contingency plan	No change  2. Methodologies  All activities are maintained. The teaching will be online and the lessons will take place synchronously in the official schedule of classes. It may be that, for reasons of inconvenience, some of the classes will be held asynchronously, which					
	will be communicated to the students in advance.  3. Mechanisms for personalized attention to students  The tutorials will be telematic and will require an appointment.					
	4. Modifications in the evaluation					
	No change in the evaluation. Evaluation activities that cannot be carried out in person will be carried out telematically through the institutional tools in Office 365 and Moodle. In this case, a series of validation measures will be required, which will require the students to have a device with a microphone and a camera, while appropriate validation software is not available. An interview may be arranged with each student to comment on or explain part or all of the tests carried out. In these scenarios, some of the activities under each heading may be modified, adapting them to the situation, but not their overall contribution to the final grade (the weighting percentage)					
	5. Modifications to the bibliography or webgraphy					
	No change					

	Study programme competences		
Code	Study programme competences		
A2	A2 CE2 - To know and apply machine learning and pattern recognition techniques applied to computer vision		

B1	CB6 - To possess and understand knowledge that provides a basis or opportunity to be original in the development and/or application of
	ideas, often in a research context
B2	CB7 - That students are able to apply their acquired knowledge and problem-solving skills in new or unfamiliar environments within
	broader (or multidisciplinary) contexts related to their area of study
B5	CB10 - That students possess the learning skills to enable them to continue studying in a largely self-directed or autonomous manner
В6	CG1 - Ability to analyze and synthesize knowledge
B8	CG3 - Ability to develop computer vision systems depending on existing needs and apply the most appropriate technological tools
B10	CG5 - Ability to identify unsolved problems and provide innovative solutions
B11	CG6 - Ability to identify theoretical results or new technologies with innovative potential and convert them into products and services useful
	to society
C1	CT1 - Practice the profession with a clear awareness of its human, economic, legal and ethical dimensions and with a clear commitment to
	quality and continuous improvement
C2	CT2 - Ability to work as a team, organize and plan

Learning outcomes				
Learning outcomes		Study programme		
	CO	mpeten	ces	
To know, apply and evaluate advanced neural models.	AC2	BC1	CC1	
		BC2	CC2	
		BC5		
		BC6		
		BC8		
		BC10		
		BC11		
To know deep learning techniques, with end-to-end training approaches, and minimizing the use of tagged data.	AC2	BC1	CC1	
		BC2	CC2	
		BC5		
		BC6		
		BC8		
		BC10		
		BC11		
To solve computer vision applications using advanced machine learning methods.	AC2	BC1	CC1	
		BC2	CC2	
		BC5		
		BC6		
		BC8		
		BC10		
		BC11		

	Contents
Topic	Sub-topic
Multilayer perception and backpropagation.	
Convolutional and recurrent networks	
Principles of deep learning	
Self-supervised learning and autoencoders	
Advanced neural models for computer vision.	
Advanced supervised learning paradigms	
Selected topics in machine learning for computer vision	
Advanced applications in computer vision.	

	Planning			
Methodologies / tests	Competencies	Ordinary class	Student?s personal	Total hours
		hours	work hours	
Guest lecture / keynote speech	A2 B1 B2 B5 B6 B8	10	20	30
	B10 B11 C2 C1			
Case study	A2 B1 B2 B5 B6 B8	4	16	20
	B10 B11 C1 C2			
Objective test	A2 B1 B2 B5 B6 B8	2	0	2
	B10 B11 C1 C2			
Laboratory practice	A2 B1 B2 B5 B6 B8	16	32	48
	B10 B11 C1 C2			
Research (Research project)	A2 B1 B2 B5 B6 B8	10	40	50
	B10 B11 C2 C1			
Personalized attention		0	0	0

(\*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

	Methodologies
Methodologies	Description
Guest lecture / keynote speech	Participatory lessons with the aim of learning the theoretical content of the subject
Case study	Elaboration and presentation of selected state-of-the-art methodologies related to the subject.
Objective test	Continuous evaluation tests during the course. Evaluation by examination at the end of the course as an alternative.
Laboratory practice	Analysis and resolution of practical cases with the aim of strengthening the practical application of the theoretical content.  Practice in computer classrooms, learning based on the resolution of practical cases, autonomous work and independent study of the students, and group work and cooperative learning.
Research (Research project)	Learning based on the resolution of practical cases, autonomous work and independent study of the students, and group work and cooperative learning.

	Personalized attention			
Methodologies	Description			
Research (Research	< br>Resolution of doubts during laboratory practices. Individualized advice during research projects and case studies.			
project)				
Case study				
Laboratory practice				

Assessment			
Methodologies	Competencies	Description	Qualification
Research (Research	A2 B1 B2 B5 B6 B8	Resolution of practical cases of application of the subject through autonomous work	20
project)	B10 B11 C2 C1	of the student, and using the techniques learned during the course	
Case study	A2 B1 B2 B5 B6 B8	Elaboration and presentation of works on selected state-of-the-art methodologies	15
	B10 B11 C1 C2		
Laboratory practice	A2 B1 B2 B5 B6 B8	Analysis and resolution of practical cases with the aim of strengthening the practical	40
	B10 B11 C1 C2	application of theoretical content	
Objective test	A2 B1 B2 B5 B6 B8	Continuous evaluation tests during the course. Evaluation by examination at the end	25
	B10 B11 C1 C2	of the course as an alternative	

## Assessment comments

The evaluation corresponding to the objective test may be passed by means of the tests scheduled during the course or by means of the final exam.



Sources of information			
Basic			
Complementary	Ian Goodfellow, Yoshua Bengio, Aaron Courville. Deep Learning. MIT Press. 2017. Artigos recentes en revistas e		
	conferencias científicas relevantes: NIPS, ICML, IJCAI, AAAI, ECML, CVPR, ICDM, IEEE PAMI, IEEE TKDE, etc.		

Recommendations	
Subjects that it is recommended to have taken before	
Fundamentals of Machine Learning for Computer Vision /614535007	
Image Description and Modeling/614535004	
Subjects that are recommended to be taken simultaneously	
Visual Recognition/614535005	
Subjects that continue the syllabus	
Other comments	

(\*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.