		Teaching Guide					
	Identifyin			2020/21			
Subject (*)	Machine Learning		Code	614G01038			
Study programme	Grao en Enxeñaría Informática						
		Descriptors					
Cycle	Period	Year	Туре	Credits			
Graduate	2nd four-month period	Third	Optional	6			
Language	Spanish						
Teaching method	Hybrid						
Prerequisites							
Department	Ciencias da Computación e Tecn	oloxías da InformaciónCom	putación				
Coordinador	Rivero Cebrián, Daniel	E-m	ail daniel.rivero@u	dc.es			
Lecturers	Porto Pazos, Ana Belen	E-m	ail ana.portop@ud	c.es			
	Rivero Cebrián, Daniel		daniel.rivero@u	dc.es			
Web							
General description	This course presents an overview	of automatic learning. The	syllabus explains the differe	ent techniques and methods,			
	including supervised, unsupervise	ed and reinforcement learning	g. In the practical part, a rea	al case will be solved.			
Contingency plan	Modifications to the contents						
	No changes are made.						
	ino orangos are made.						
	2. Methodologies						
	2. Montodologica						
	Methodologies are maintained.						
	The written assessment test is	changed to a non-attendanc	e assessment test. This fina	al test is necessary to make an			
	individual evaluation of each stud	ent, since the practices and	works are made in groups.	•			
	3. Mechanisms for personalized a	ttention to students					
	Use of Moodle to provide material to students.						
	Use of the Moodle forum to communicate all those events of the subject (modifications, deliveries of practices, etc.)						
	Synchronous teaching in class time and asynchronous teaching through Teams.						
	Tutoring through the Teams chat on a continuous basis.						
	Tutorials through email on a continuous basis.						
	4. Modifications in the evaluation						
	The evaluation mechanisms are maintained, with the above-mentioned change of the written test to a non-attendance						
	test.						
	*Evaluation observations:						
	The need to obtain a minimum score in the theory exam is eliminated. The rest of the evaluation observations are						
		score in the theory exam is o	eliminatea. The rest of the e	valuation observations are			
	maintained.						
	5. Modifications to the bibliography or webgraphy						
	No share						
	No changes are made.						

Study programme competences

Code	Study programme competences
A45	Capacidade para coñecer e desenvolver técnicas de aprendizaxe computacional e deseñar e implementar aplicacións e sistemas que as
	utilicen, incluídas as dedicadas á extracción automática de información e coñecemento a partir de grandes volumes de datos.
B1	Capacidade de resolución de problemas
В9	Capacidade para xerar novas ideas (creatividade)
C2	Dominar a expresión e a comprensión de forma oral e escrita dun idioma estranxeiro.
C6	Valorar criticamente o coñecemento, a tecnoloxía e a información dispoñible para resolver os problemas cos que deben enfrontarse.
C7	Asumir como profesional e cidadán a importancia da aprendizaxe ao longo da vida.
C8	Valorar a importancia que ten a investigación, a innovación e o desenvolvemento tecnolóxico no avance socioeconómico e cultural da
	sociedade.

Learning outcomes			
Learning outcomes	Study	/ progra	amme
	COI	npeten	ces
Know the different machine learning techniques and apply them correctly.	A45	B1	C2
		В9	C6
			C7
			C8
To be able to combine the results of different techniques.	A45	B1	
		В9	
To be able to correctly compare the results obtained with different techniques.	A45	B1	C2
Learn and apply the methodology of using these techniques in the resolution of real problems.	A45	B1	C2
		В9	C6
			C7
			C8

Contents		
Topic	Sub-topic Sub-topic	
Unit 1: Introducción	1.1. Introduction to Machine Learning	
	1.2. Introduction to Inductive Learning	
Unit 2: Supervised Learning	2.1. Introduction	
	2.2. Support-Vector Machines	
	2.3. Decision Trees and Rules	
	2.4. Regression. Regression Trees	
	2.5. Bayesian Learning	
	2.6. Instant-Based Learning	
	2.7. Artificial Neural Networks	
Unit 3: Unsupervised Learning	3.1. Unsupervised learning: clustering	
	3.2. Unsupervised neural networks	
Unit 4: Reinforcement Learning	4.1. Markov Decision Processes	
	4.2. Reinforcement Learning	
Unit 5: Other concepts	5.1. Deep Learning	
	5.2. Evaluation and hypotheses contrast	
	5.3. Metaclassifiers	

Planning				
Methodologies / tests	Competencies	Ordinary class	Student?s personal	Total hours
		hours	work hours	
Guest lecture / keynote speech	A45 C7 C8	21	42	63

Laboratory practice	A45 B1 B9	12	24	36
Supervised projects	A45 C2 C6	7	19	26
Objective test	A45 C7 C8	2	20	22
Personalized attention		3	0	3

(*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

	Methodologies
Methodologies	Description
Guest lecture /	Theoretical teaching of the subject matter of the course
keynote speech	
Laboratory practice	Solve a practical problem by using the different techniques that will be explained in the theory classes.
Supervised projects	Writing, under the supervision of the teacher, of the report explaining the resolution of the problem carried out in the laboratory
	practices and the results obtained. This work must be presented in class.
Objective test	This is a written assessment test in which the student must demonstrate the knowledge acquired from the subject.

Personalized attention		
Methodologies	Description	
Supervised projects	ts Practical work carried out with the advice of the teacher.	
Laboratory practice Writing of the explanatory report under the teacher's supervision.		

		Assessment	
Methodologies	Competencies	Description	Qualification
Objective test	A45 C7 C8	Test questions about the contents of the course, based on the different computer	50
		learning techniques and their applications.	
Supervised projects	A45 C2 C6	Writing of the report on the resolution of the real problem carried out in the laboratory	25
		practices. The writing of the report will include a bibliographic review of the most	
		important works related, written in English for the most part, documentation on the	
		problem to be solved, methodology used, and comparison of the results found in the	
		application of the different techniques, as well as a critical evaluation of both the	
		results obtained and the information used.	
Laboratory practice	A45 B1 B9	Resolution of a real world problem using the methodology, for which several	25
		techniques explained in theory will be used, and the student will be stimulated to	
		generate new ideas for the resolution of this problem.	

Assessment comments

In order to pass the subject, the student must obtain a minimum score of 5 out of 10 in the result of combining the grades of the objective test, the laboratory practices and the supervised works. In addition, the student must obtain a minimum score of 2 out of 5 points in the objective test. If the student does not obtain this minimum grade, the grade of the subject will be that corresponding to the grade of the objective test.

In the second opportunity, the grade obtained in the laboratory practices and supervised works will be maintained, not being able to obtain again a grade since it results from the continuous evaluation of the work during the credits of practice of the subject. The student can retake the examination of the objective test, the criteria for obtaining the total score being those indicated at the beginning of this section.

Part-time students must deliver in their reports on the same dates as full-time students, and attend the RGTs in which they will be corrected. Similarly, it is recommended that they attend the practice classes.

Sources of information

Basic	- D. Borrajo, J. González, P. Isasi (2006). Aprendizaje automático. Sanz y Torres
	- T.M. Mitchell (1997). Machine Learning. McGraw Hill
	- Basilio Sierra Araujo (2006). Aprendizaje automático: conceptos básicos y avanzados. Aspectos prácticos utilizando
	el software WEKA. Pearson Education
	- Saso Dzeroski, Nada Lavrac (). Relational Data Mining. Springer
	- David Aha (). Lazy Learning. Kluwer Academics Publishers
	- Richard Sutton, Andrew Barto (). Reinforcement Learning. An Introduction. MIT Press
	- Andrew Webb (2002). Statistical Pattern Recognition. Wiley
	- Ethem Alpaydin (2004). Introduction to Machine Learning. MIT Press
Complementary	

Recommendations
Subjects that it is recommended to have taken before
Programming I/614G01001
Programming II/614G01006
Statistics/614G01008
Algorithms/614G01011
ntelligent Systems/614G01020
Subjects that are recommended to be taken simultaneously
Knowledge Representation and Automatic Reasoning/614G01036
Subjects that continue the syllabus
Computer Vision/614G01068
Robotics/614G01098
Other comments

(*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.