



Teaching Guide

Identifying Data					2020/21
Subject (*)	Filmmaking	Code	616G01030		
Study programme	Grao en Comunicación Audiovisual				
Descriptors					
Cycle	Period	Year	Type	Credits	
Graduate	1st four-month period	Fourth	Obligatory	6	
Language	SpanishGalician				
Teaching method	Hybrid				
Prerequisites					
Department	Socioloxía e Ciencias da Comunicación				
Coordinador	Fernández Holgado, José Ángel	E-mail	j.holgado@udc.es		
Lecturers	Fernández Holgado, José Ángel	E-mail	j.holgado@udc.es		
Web	http://www.cienciasdacomunicacion.es				
General description	This subject proposes to publicize the process of creation of audiovisual works for television, as well as the basic elements of narration. It is intended that the student acquires the theoretical and technical knowledge, as well as the sufficient instrumental skills to face, from the narrative and aesthetic point of view, the elaboration of audiovisual products.				
Contingency plan	<ol style="list-style-type: none"> Modifications to the contents Methodologies <ul style="list-style-type: none"> *Teaching methodologies that are maintained *Teaching methodologies that are modified Mechanisms for personalized attention to students Modifications in the evaluation <ul style="list-style-type: none"> *Evaluation observations: Modifications to the bibliography or webgraphy 				

Study programme competences / results

Code	Study programme competences / results
A1	Comunicar mensaxes audiovisuais.
A2	Crear produtos audiovisuais.
A7	Coñecer as técnicas de creación e produción audiovisual.
A8	Coñecer a tecnoloxía audiovisual.
A12	Coñecer os principais códigos da mensaxe audiovisual.
B8	Empregar as ferramentas básicas das tecnoloxías da información e as comunicacións (TIC) precisas para o exercicio da súa profesión e para a aprendizaxe ao longo da súa vida.
B9	Desenvolverse para o exercicio dunha cidadanía aberta, culta, crítica, comprometida e solidaria capaz de analizar a realidade, diagnosticar problemas, formular e imprimir solucións baseadas no coñecemento e orientadas ao ben común.
C1	Entender a importancia da cultura emprendedora e coñecer os medios ao alcance das persoas emprendedoras.
C2	Valorar criticamente o coñecemento, a tecnoloxía e a información dispoñible para resolver os problemas cos que deben afrontarse.
C3	Asumir como profesional e cidadán a importancia da aprendizaxe ao longo da vida.
C4	Valorar a importancia que ten a investigación, innovación e o desenvolvemento tecnolóxico no avance socioeconómico e cultural da sociedade.



Learning outcomes			
Learning outcomes	Study programme competences / results		
1. Understand the process of creation and creation of audiovisual works.	A1	B8	C1
2. Know the functions and tasks of those involved in this process, as well as the stages of this.	A2	B9	C2
3. Obtain a global vision of the audiovisual product according to a business model and a concept of authorship.	A7		C3
4. Integrate the facets of script, visualization, production design, photography, soundtrack and post-production in a fully planned project.	A8		C4
5. Know and put into practice the arts of achievement, acquire a certain amount of freedom in the management of a video camera, lighting and sound.	A12		
6. Exercise the adaptation of literary texts, the application of original scripts, the search and choice of appropriate locations and their necessary environment, elaboration of work plans (organization of production) and edition of the exercise: minutes of gross recorded, editing script , production of soundtracks, creation of titles, etc .; and the general operation of the technical means that the process of realization requires.			

Contents	
Topic	Sub-topic
Filming	Filming and audiovisual language
Filming: Technological resources	Recording, video editing and postproduction.
Methods of implementation	Filming models according to their production procedure
Filming on television	-Single camera filming -Multi-camera filming -Filming on a television set -Outdoors filming -Human team
Filming of television genres	-Informatives -Reports -The interview -Musical -Magazine -Sports -Varities
Filming of 360° video	-Fundamental concepts of 360° video -Recording, editing and post-production of 360° video

Planning				
Methodologies / tests	Competencies / Results	Teaching hours (in-person & virtual)	Student?s personal work hours	Total hours
Guest lecture / keynote speech	A1 A7 A8 A12 B9 C1	10	15	25
Collaborative learning	A1 A2 A7 A8 A12 B8 C2 C3 C4	34	62	96
Mixed objective/subjective test	A1 A2 A7 A8 A12	2	25	27
Personalized attention		2	0	2

(*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

Methodologies	
Methodologies	Description
Guest lecture / keynote speech	Exposición oral, a través de ferramentas online e de maneira síncrona ou asíncrona, complementada co uso de medios audiovisuais, coa finalidade de transmitir os coñecementos teóricos enmarcados dentro da asignatura.



Collaborative learning	Realización de diferentes prácticas de carácter presencial, onde o alumnado desenvolve tarefas eminentemente prácticas sobre un tema específico, co apoio e supervisión do profesorado.
Mixed objective/subjective test	A desenvolver de forma presencial e composta por unha parte tipo test e unha serie de preguntas curtas.

Personalized attention

Methodologies	Description
Collaborative learning	The students will need personalized attention to solve the doubts in the elaboration of the practices.

Assessment

Methodologies	Competencies / Results	Description	Qualification
Collaborative learning	A1 A2 A7 A8 A12 B8 C2 C3 C4	Creación de diferentes productos audiovisuais.	60
Mixed objective/subjective test	A1 A2 A7 A8 A12	Proba composta por: unha parte tipo test, unha serie de preguntas curtas e un caso práctico.	40
Others			

Assessment comments

-The theory accounts for 40% of the grade and practice 60%. -To pass the subject must be approved theory and practice. To overcome the practical part, it is necessary to approve each of the practices. -To participate in group practices, attendance is mandatory.

Sources of information

Basic	<ul style="list-style-type: none"> - Castillo, José María (2016). Televisión, realización y lenguaje audiovisual. IORTV, Madrid - Barroso, Jaime (2008). Realización audiovisual. Editorial Síntesis, Madrid - Barroso, Jaime (1996). Realización de los géneros televisivos. Síntesis, Madrid - Millerson, G. (2003). Producción y realización en televisión. IORTV, Madrid
Complementary	<ul style="list-style-type: none"> - Barroso, Jaime (2001). Técnicas de realización de reportajes y documentales para televisión. IORTV, Madrid - (). .

Recommendations

Subjects that it is recommended to have taken before

Screenplay Writing/616G01018
 Cinematography Direction and Lighting/616G01022
 Theory and Practice of Editing/616G01023
 Art Direction and Production Design/616G01025
 Sound and Music/616G01028

Subjects that are recommended to be taken simultaneously

Audiovisual Organisation and Production/616G01029
 Digital Post-Production/616G01031

Subjects that continue the syllabus

Other comments



(*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.