

		Teachin	g Guide					
	Identifyi	ng Data			2020/21			
Subject (*)	Professional Use of English Code				616G01039			
Study programme	Grao en Comunicación Audiovis							
		Desc	riptors					
Cycle	Period	Ye	ear	Туре	Credits			
Graduate	2nd four-month period	6						
Language	English							
Teaching method	Hybrid							
Prerequisites								
Department	Letras							
Coordinador	Estévez Saa, José Manuel		E-mail	jose.manuel.este	evez.saa@udc.es			
Lecturers	Dopico Garcia, Alberto		E-mail	alberto.dopico@	udc.es			
	Estévez Saa, José Manuel			jose.manuel.este	evez.saa@udc.es			
Web								
General description	Terminology and concepts related to Information and Communication Technologies. Multimedia applications: text, audio,							
	image, video and interaction. Analysis of digital media. Journalistic information and structures. Interviews, Communication							
	processes. Main media forms. Media language. Forms and conventions. Audiences and institutions. Writing and editing.							
	Narrator or teller. Forms and conventions in English. Audiences and institutions. Technical terms. Codes and conventions.							
	Grammar: 10 common mistakes.	Spelling. Punc	tuation. Figures	Style guide.				
Contingency plan	1. Modifications to the contents							
	No changes.							
	2. Methodologies							
	*Teaching methodologies that are maintained							
	Tutored works and projects, reading tasks, essays, exercises and activities.							
	*Teaching methodologies that are modified							
	Classes via Moodle, Teams and Email with the same timetable.							
	3. Mechanisms for personalized attention to students							
	Email, Moodle, Teams.							
	4. Modifications in the evaluation							
	Continuous assessment 100%. Tutored works and projects, reading tasks, essays, exercises and activities.							
	Continuous assessment 100%. T	utored works a	nd projects, rea	ding tasks, essays, exerci	ses and activities.			
	Continuous assessment 100%. T *Evaluation observations:	utored works a	nd projects, rea	ding tasks, essays, exerci	ses and activities.			
					ses and activities.			
	*Evaluation observations:	s and via writte	n contributions t		ses and activities.			

	Study programme competences				
Code	Study programme competences				
A1	Comunicar mensaxes audiovisuais.				
A2	Crear productos audiovisuais.				
A3	Xestionar proxetos audiovisuais.				
A4	Investigar e analizala comunicación audiovisual.				
A5	Coñecelas teorías e a historia da comunicación audiovisual.				
A6	Coñecelo sector audiovisual: a oferta e as audiencias.				
A7	Coñecelas técnicas de creación e produción audiovisual.				
A8	Coñecela tecnoloxía audiovisual.				
A9	Coñecelos modelos de xestión.				
A10	Coñecelo marco legal e deontolóxico.				
A11	Coñecelas metodoloxías de investigación e análise.				
A12	Coñecelos principais códigos da mensaxe audiovisual.				



B1	Que os estudantes demostraran posuir e comprender coñecementos nun área de estudo que parte da base da educación secundaria
	xeral, e adoitan atoparse nun nivle que, se ben se apoia en libros de textos avanzados, inclúe tamén algún aspectos que implican
	coñecementos procedentes da vangarda do seu eido de estudo.
B2	Que os estudantes saiban aplicar os seus coñecementos ao seu traballo ou vocación dun xeito profesional e posúan as competencias
	que adoitan amosarse por medio da elaboración e defensa de argumentos e a resolución de problemas dentro da súa área de estudo.
B3	Que os estudantes teñan a capacidade de reunir e interpretar os datos relevantes (normalmente dentro da súa área de estudo) para
	emitir xuízos que acheguen unha reflexión sobre temas relevantes de índole social, científica ou ética
B4	Que os estudantes poidan transmitir información, ideas, problemas e solucións a un público tanto especializado como non especializado
B5	Que os estudantes desenvolvesen aquelas habilidades de aprendizaxe precisas para emprender estudos posteriores cun alto grao de
	autonomía
B6	Expresarse correctamente tanto de xeito oral como escrito en linguas oficiais da comunidade autónoma
B7	
B8	Empregar as ferramentas básicas das tecnoloxías da información e as comunicacións (TIC) precisas para o exercicio da súa profesión e
	para a aprendizaxe ao longo da súa vida.
B9	Desenvolverse para o exercicio dunha cidadanía aberta, culta, crítica, comprometida e solidaria capaz de analizar a realidade,
	diagnosticar problemas, formular e imprantar solución baseadas no coñecemento e orientadas ao ben común
C1	Entender a importancia da cultura emprendedora e coñecer os medios ao alcance das persoas emprendedoras.
C2	Valorar criticamente o coñecemento, a tecnoloxía e a información dispoñible para resolver os problemas cos que deben enfrontarse.
C3	Asumir como profesional e cidadán a importancia da aprendizaxe ao longo da vida.
C4	Valorar a importancia que ten a investigación, innovación e o desenvolvemento tecnolóxico no avance socioeconómico e cultural da
	sociedade.

Learning outcomes	Ctual			
Learning outcomes		Study programme		
	COI	mpeten	ces	
Know the legal and ethical issues related to networking and multimedia distribution	A2	B4	C1	
		B6		
		B7		
Investigate and analyze audiovisual communication	A5	B3		
	A6			
	A8			
	A9			
Behave with ethics and social responsibility as a citizen and as a professional	A3	B2	C4	
		B4		
		B5		
Improve the ability to use and adapt to appropriate technology tools.	A4	B6		
		B7		
Ability to adapt to changing environments.		B8		
		В9		
SKILLS for the organization and timing of tasks	A1		C2	
	A2			
	A7			
Work independently and with initiative	A10			
Ability to incorporate and adapt to a team	A11			
	A12			
Communicate effectively both orally and in writing, in English	A2	B8	C2	
	A3			
	A9			
	A12			
Critically assess the knowledge, technology and information available to solve the problems that students must deal with.		B1	C3	



O resultado da aprendizaxe será o dominio da expresión e a comprensión de forma oral e escrita dun idioma estranxeiro,	A1	C1	
neste caso, o inglés. Asemade, conséguese utilizar as ferramentas básicas das tecnoloxías da información e as	A2	C2	
comunicacións (TIC) necesarias para o exercicio da súa profesión e para a aprendizaxe ao longo da súa vida, tanto no	A7	C3	
contexto nacional como estranxeiro, de xeito que se manexen en inglés as mensaxes audiovisuais, a creación de productos	A12	C4	
audiovisuais, ou a xestión de proxetos audiovisuais. Os estudantes tamén son quén de investigar e analizar a comunicación			
audiovisual, e con esta asignatura, ademáis, melloran as súas hbilidades para o uso e a adaptación axeitada das ferramentas			
tecnolóxicas.			

	Contents
Торіс	Sub-topic
Introduction	Chapter 1: The concept of multimedia communication modeling. A brief description of
	elements for multimedia systems. User and network requirements together with the
	packet transfer concept. An overview of multimedia terminals.
	As a general introduction to the subject, this chapter includes terminology and
	concepts related to the elements of multimedia as well as the development of
	multimedia applications and computer hardware, network requirements and storage
	devices for their distribution and careers in Information and Communication
	Technologies.
Elements of Multimedia: Text, audio, pictures, video and	Chapter 2: Multimedia communication is more than simply putting together text, audio
interaction	images and video. Recent trends in multimedia research to exploit the audio-visual
	interaction and to build the link between audio and video processing. Hp reading,
	synchronization and tracing audio-to-visual mapping as well as the bimodal person
	verification.
	This chapter includes vocabulary and concepts related to text, audio, images and
	video as well as authoring tools and how data are stored and represented in a
	computer system.
Digital copyrights, hardware, storage.	Chapter 3: Multimedia processing in communication. Analysis of digital media and
	signal processing elements. Description of a general framework for image copyright
	protection through digital watermarking. Revision of the key attributes of neural
	processing essential to intelligent multimedia processing. Recent
	large-scale-integration programmable processors designed for multimedia processing
	such as real-time compression and decompression of audio and video as well as the
	next generation of computer graphics.
	This chapter includes terms related to the description of the general trends in the
	evolution of modern computers, an outline of the main types of computers in use toda
	and their practical uses. It describes the function and relationships between the
	internal components of a personal computer, including the motherboard, processor,
	random-access memory and other memories, ports, buses, expansion boards, and PC
	cards, it distinguishes processors by their word size, speed, and memory and
	identifies new approaches to traditional processor design.
Multimedia Networks and Networking	Chapter 4: Issues concerning distributed multimedia systems. Main features, resource
	management, networking and multimedia operating systems. Identification of the
	applications like interactive television, telecooperation and hypermedia, and a survey
	of the important enabling technologies.
	This chapter deals with terms and concepts related to operating systems and software
	packages, distributed multimedia systems, interactivity and e-learning.



Video, audio and standards	Chapter 5: Multimedia communication standards. Moving Pictures Experts Group
	(MPEG)-1, MPEG-2, MPEG-4, MPEG-4 Visual Texture Coding (VTC), Joint
	Photographic Experts Group (JPEG)-2000, MPEG-7, MPEG-21, International
	Telecommunications UnionTelecommunication Sector (ITU-T) and Internet standards.
	The ITU-T standardization process in multimedia communications from the video and
	speech coding, as well as from multimedia, multiplex and synchronization points of
	view.
	This chapter includes terms and concepts related to video editing, its formats and
	standards as well as technologies related to speech recognition.
Multimedia and the Internet	Chapter 6: Multimedia communication across networks. An introduction about packet
	audio-video in the network environment. The concept of video transport across
	generic networks. Multimedia transport over ATM networks.
Multimedia development	Chapter 7: Multimedia development. Structured analysis and techniques, data flow
	diagrams, entity-relationship diagrams, flowcharting, programming languages,
	scripting, pitching.
Writing a News Story	Chapter 8: What can I write about? What is news? Identify what kind of story it is:
	Hard news, soft news, feature, editorial, youthbeat, opinion column. Structure for your
	article: The lead, a hard news story, a soft news story, the body.
	www.media-awareness.ca
Tips for news writing and editing	Chapter 9: Finding story ideas: Talk to people in a specific field. Newsgathering:
	Create a list, collect government statistics and reports. Interviewing do?s and don?ts:
	Tape the interview, start with easy questions, end with difficult questions. Organizing
	the information: Write the focus, develop a focus. Writing and editing: narrator or teller,
	rewriting, clear and concise, run-on sentences. Young People?s Press.
Key concepts and skills	Chapter 10: Communication processes. Main media forms. Media language. Forms
	and conventions. Audiences and institutions. Representation and ideology. Media
	products. Analytical skills. Evaluative skills. Iconography.
Audio-visual and print-based media language and vocabulary	Chapter 11: Analyzing the moving image. Camerawork. Editing sound and vision.
	Sound. Special effects. Focus genre. Technical terms for analyzing print. Magazines.
	Newspapers. Codes and conventions. Documentary forms. Images and analysis.
	Grammar: 10 common mistakes. Spelling. Punctuation. Reporting speech. Figures.
	Style guide.
Writing communication notes, messages, announcements and	Chapter 12: Commercial and professional correspondence. The taking of telephone
correspondence.	messages. Writing e-mails. Preparation of the Curriculum Vitae
	Advertisements.

	Planning			
Methodologies / tests	Competencies	Ordinary class	Student?s personal	Total hours
		hours	work hours	
Online forum	A1 A2 A3 A4 A5 A6	0	10	10
	A7 A8 A11 A12 B1 B2			
	B4			
Oral presentation	A1 A2 A3 A4 A12 B1	1	10	11
	B2 B4			
Speaking test	A1 A2 A3 A4 A5 A6	0	12	12
	A9 A10 B3 B4			
Objective test	A1 B5 B6 B7 B8 B9	2	21	23
	C1 C2 C3 C4			
Seminar	A5 A6 A8 A9 A10 B3	21	21	42
	B7 B8 C4			



Guest lecture / keynote speech	A11 B7	17	34	51
Personalized attention		1	0	1

(\*)The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

	Methodologies
Methodologies	Description
Online forum	During the semester students will prepare and coment on topics, videos or other media in class or on the course Web page.
Oral presentation	By doing a project in a group, the teacher can also assess how students interact with others and how they participate in group
	settings. In order for the project to be a success in terms of assessing the student, clear instructions and deadlines will be
	given to the students. A summary of the project will have to be submitted to the teacher who will monitor it and an oral
	presentation in English will be required. The oral presentation will be scored 50% of the total project marking
Speaking test	This involves the teacher or evaluator asking the student questions and the student giving the answers orally or by writing
	them down. This is an excellent way to evaluate the student's thought process.
Objective test	This usually involves a multiple choice, short answer, essay, true/false, fill in the blank, or matching test to show how much the
	students learned from the materials that were just covered in the class.
Seminar	Small groups are required to work together, asking questions, giving their opinions, or working on their projects.
Guest lecture /	Lectures explaining the concepts and the terminology will be delivered to the students. These lectures will be implemented
keynote speech	with multimedia presentations, animations, graphs, video clips or any other element that may help understand the main
	concepts, processess and ideas.

	Personalized attention
Vethodologies	Description
	In order for the presentation to be successful in terms of assessing the student, clear instructions and deadlines will be give
	to the students. As for the project presentation, it will be done in English for about 20 minutes without notes but students ma
	use presentation aids such as computers and projectors.
	In the seminars, activities will be developed in reduced groups and/or individually. Professors will supervise the work of eac
	student, especially during these activities.
	It will be of high importance for each student to use the tutorials to deepen in any question related to the program and to att
	an individual tutorial during the course to make a reflection upon his or her progress.

		Assessment	
Methodologies	Competencies	Description	Qualification
Oral presentation	al presentation A1 A2 A3 A4 A12 B1 The oral presentation will be scored 50% of the total project marking.		20
	B2 B4		
Speaking test	A1 A2 A3 A4 A5 A6	Open-ended response questions.	20
	A9 A10 B3 B4		
		This involves the teacher or evaluator asking the student questions and the student	
		giving the answers orally or by writing them down.	
Objective test	A1 B5 B6 B7 B8 B9	This usually involves a multiple choice, short answer, essay, true/false, fill in the blank,	40
	C1 C2 C3 C4	or matching test to show how much the students learned from the materials that were	
		just covered in the class	
Online forum	A1 A2 A3 A4 A5 A6	Active participation in the subject forum will be taken into account.	10
	A7 A8 A11 A12 B1 B2		
	B4		



Seminar

A5 A6 A8 A9 A1
B7 B8 C4

10 B3 Students are required to give their opinions on ethical or technical issues, comment on items, show how they work, and how they can be used for communication. All this in English.

10

Assessment comments
Tasks will be allocated to student sub-groups in the beginning of the course so it is essential that all students interested in taking the course are
present at the first meetings. Later on the course will be run mainly on the basis of group work and tutorials. However, classroom attendance will be
required for the reporting part.
Students are required to attend the
compulsory sessions, unless they have applied for exemption within the time
period specified by the Academic Commission of the degree, and this exemption
has been granted. This exemption will be valid provided students comply with
the rules on attendance in force in the three universities participating in the
programme, and provided they comply with the assessment systems which are
specified in the teaching guides for each module. Students should be aware,
however, that not attending certain classroom sessions may affect their final
grades.
Students
who have been granted exemption, as specified in the university regulations,
will be assessed according to the criteria applied to the July opportunity.
Students
who do not submit a supervised project, or who fail
to submit at least 50% of the other tasks for assessment, will be graded as
absent from assessment (NP: no presentado).
Students
who do not pass in the first opportunity will be able
to re-sit in July, when they will be required to demonstrate that they have
acquired the skills for each module via two types of assessment: a supervised
project with the same percentage value and characteristics as in the first
opportunity, plus the exercises agreed upon with the lecturer(s) as a
substitute for the other activities of the module.

Sources of information	
Basic	- Ceramella, N. (2008). Cambridge English for the Media. Cambridge University Press
	Branston, Gill and Roy Stafford. The Media Student?s Book. London: Routledge, 2010. Clark, Vivienne,
	James Baker, and Eileen Lewis. Key Concepts & Skills for Media Studies. London: Hodder, 2008. Downes, B.
	and S. Miller. Teach Yourself Media Studies. London: Hodder, 1998. Evans, Harold. Essential English for
	Journalists, Editors and Writers. London: Pimlico, 2000. Glynn, Kevin. Tabloid Culture. London: Duke University
	Press, 2000. Hicks, Wynford. English for Journalists. London: Routledge, 1998. Hicks, Wynford, S. Adams
	and H. Gilbert. English for Journalists. London: Routledge, 2009. Keeble, Richard. The Language of
	Newspapers. London: Routledge, 2002. O?Sullivan, Tim, Brian Dutton, and Philip Rayner. Studying the Media.
	London: Arnold, 2003. Price, Stuart. Media Studies. London: Longman, 2000. Wall, Peter. Media Studies
	for GCSE. London: Collins, 2000.
Complementary	

Recommendations
Subjects that it is recommended to have taken before
Subjects that are recommended to be taken simultaneously



Subjects that continue the syllabus

**Other comments** 

(\*)The teaching guide is the document in which the URV publishes the information about all its courses. It is a public document and cannot be modified. Only in exceptional cases can it be revised by the competent agent or duly revised so that it is in line with current legislation.